

27

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In this issue

- 3 Spool RDR/LST/PUN queue subroutine
 - 45 REXX/VSE to LE/VSE interface
 - 48 SENDFVSE – transfer utility using reader
 - 56 PSF enhancement
 - 58 An easy VSE to MVS connection
 - 64 VSE news
-

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VSE Update

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Fiona Hewitt

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Spool RDR/LST/PUN queue subroutine

The subroutine presented in this article spools records to the VSE/POWER RDR, LST, or PUN queues passed to it by the calling program in a VSE/SP or VSE/ESA environment.

Two parameters must be passed. These are discussed in turn below.

FIRST PARAMETER

The first parameter must contain two fields.

First field

The first field, the record code, is a one-byte field. It indicates the queue into which the record is to be placed, its length (if spooling to the reader queue), and whether this is the last record being spooled. It is in this field that you can override VSE/POWER's defaults. Additionally, an 'option' record allows the automatic insertion of LDEST=* and/or NTFY=YES operands in the VSE/POWER job statement.

- ‘1’ Indicates that the record being passed is an option record with a length of 10 bytes. You may wish to use this specification if your VSE/POWER job statements don't contain LDEST=* and/or NTFY=YES operands, and you wish to insert these operands when spooling to the reader queue. Failure to specify at least an LDEST=* operand will cause VSE/POWER to route job output to the originator (ie DPPOWP); this means that the central site operator must use PALTER to alter the jobs before printing them at the central site. These options remain in effect for the duration of spooling, or until reset by passing another option record. (See the notes below for more information.)
- ‘2’ Indicates that a 150-byte RDR set-up record is to be used to override the normal defaults used by VSE/POWER. If this statement is not passed, VSE/POWER uses the defaults established at generation time for the attributes of the queue entry, except for

those specified on the VSE/POWER JECL job statement. (See the notes below for the layout of this record.)

- ‘3’ Indicates that the record being passed is to be spooled to the reader queue and that its length is to be 80 bytes.
- ‘4’ Indicates that the record being passed is to be spooled to the reader queue and that its length is to be 128 bytes.
- ‘5’ Indicates that a 150-byte PUN set-up record is to be used to override the normal defaults used by VSE/POWER. If this statement is not passed, VSE/POWER uses the defaults established at generation time for the attributes of the queue entry, except for the job name, which is taken from the system communications region of the calling program. (See the notes below for the layout of this record.)
- ‘6’ Indicates that the record being passed is to be spooled to the PUN queue and that its length is to be 80 bytes. Records spooled to the PUN queue will have a control character of X'01'.
- ‘7’ Indicates that a 150-byte LST set-up record is to be used to override the normal defaults used by VSE/POWER. If this statement is not passed, VSE/POWER uses the defaults established at generation time for the attributes of the queue entry, except for the job name, which is taken from the system communications region of the calling program. (See the notes below for the layout of this record.)
- ‘8’ Indicates that the record being passed is to be spooled to the LST queue and that its length is to be 133 bytes. The first byte must contain the control character to be used by VSE/POWER when actual printing is to be performed. Note that VSE/POWER doesn’t check for the validity of this control character – it’s your responsibility to ensure that it is correct. The next 132 bytes contain the actual record to be spooled.
- ‘9’ Indicates that this is the last record to be spooled. If this code is not passed with the last record, no records will be spooled. If this code is passed before codes 3, 4, 6, or 8, an error will occur. (See the notes below for more information.)

Second field

The second field, the record, must contain the data to be spooled. This record can contain any VSE/POWER JECL or VSE JCL statement or data record. Or, if the record code is a ‘1’, it can contain the values shown in Figure 1.

Position	Value	Meaning
01-01	'Y'	INSERT LDEST= * OPERAND. A value other than 'Y' indicates no insertion.
02-02	'Y'	INSERT NTFY=YES OPERAND. A value other than 'Y' indicates no insertion.
03-10		Filler. Reserved for future use. This field's length depends on the record code specified in the first field.

Figure 1: Values for second field

SECOND PARAMETER

The second parameter must also contain two fields.

First field

The first field, the return code, is a 5-byte field, and will contain one of the following values on return to the calling program:

- 00000 – The call was successful and there were no errors or messages.
- 11000 – The value of the first field of the first parameter was not 1 through 9.
- 12000 – The value of the first field of the first parameter was ‘9’, but there was no previous request to start spooling (ie you can’t end something you haven’t yet started).
- 13000 – The value of the first and second fields of the first parameter were ‘9* \$\$ TRM ’, but there was no previous request to start spooling (ie you can’t terminate something you haven’t yet started).

- 15000 – The value of the first field of the first parameter was not consistent with the record code of the first non set-up record passed (ie mixed records have been passed).
- 17000 – The value of the first field of the first parameter contained a 9, but codes 3, 4, 6, or 8 were not passed first.
- 2XXXX – A VSE XPCC ‘IDENTIFICATION’ error occurred for the reason indicated by the two-byte return code and the two-byte reason code.
- 3XXXX – A VSE XPCC ‘CONNECTION’ error occurred for the reason indicated by the two-byte return code and the two-byte reason code.
- 4XXXX – Either a VSE XPCC ‘CONNECTION ECB’ could not be posted for the reason indicated by the two-byte return code and the two-byte reason code, or two minutes have elapsed and it would be futile to wait any longer.
- 5XXXX – A VSE XPCC ‘SENDR’ error occurred for the reason indicated by the two-byte return code and the two-byte reason code.
- 6XXXX – Either a VSE XPCC ‘SENDR ECB’ could not be posted for the reason indicated by the two-byte return code and the two-byte reason code, or two minutes have elapsed and it would be futile to wait any longer.
- 7XXXX – A VSE XPCC ‘DISCONNECT’ error occurred for the reason indicated by the two-byte return code and the two-byte reason code.
- 8XXXX – A VSE XPCC ‘TERMINATE’ error occurred for the reason indicated by the two-byte return code and the two-byte reason code.
- 9XXXX – The VSE/POWER reply area contains a warning or error message about the job/output just spooled for the reason indicated by the two-byte return code and the two-byte feedback code. This return code is issued when the first or subsequent

buffer has been sent to VSE/POWER (see the notes below for more details). It usually indicates that one or more of the records spooled has an error. Note that in some cases, the job/output may be in the queue with default attributes given to it by VSE/POWER.

- AXXXX – A VSE/POWER ‘PWRSP’ error occurred for the reason indicated by the two-byte return code and the two-byte feedback code.
- BXXXX – A VSE/POWER ‘PWRSP’ error occurred for the reason indicated by the two-byte return code and the two-byte feedback code.
- CXXXX – A VSE/POWER ‘PWRSP’ error occurred for the reason indicated by the two-byte return code and the two-byte feedback code.

Return codes beginning with ‘A’, ‘B’, and ‘C’ indicate the same type of error. They are different only for diagnostic purposes, to determine in which routine the error occurred. These return codes indicate that VSE/POWER had something to say about the job/output just spooled. This field needn’t be cleared before each call.

Second field

The second field, the reply buffer, is a 500-byte field. It contains any messages from VSE/POWER. If there are no messages and an End Of Data (EOD) record was passed, it contains the contents of the spool parameter list (SPL) of the spooled job/output. This field needn’t be cleared before each call.

NOTES

- 1 This subroutine was written and tested under VSE/SP 3.2.3 running VSE/POWER 2.3, and under VSE/ESA 1.3.3 and 1.3.6 running VSE/POWER 5.2.0.
- 2 If this subroutine is called or LNKEDTED with ‘RMODEANY’,

printing of the input records (see below) must not be requested as the CCB/CCW cannot do this. If this restriction is ignored, abends will occur.

- 3 Before using this subroutine, you should read Chapter 7 of the *VSE/POWER Installation and Operations Guide*, to become familiar with spooling concepts and the use of the XPCC and PWRSPPL macros.
- 4 The records being spooled may be shorter than the length indicated. If this is the case, simply clear the target field to blanks or spaces, and move the record into the correct-length field.
- 5 DPPOWP uses an internal buffer rather than sending each record passed to it to VSE/POWER. When the buffer is full, the entire contents are sent. When an EOD record is passed (ie the digit '9' in the first field of the first parameter) or any error occurs, the buffer is cleared and reset to its beginning. To terminate the spool request once it has started, without sending any records to VSE/POWER, set the first two fields of the first parameter to '9*\$\$TRM '(without the quotes). This will clear the buffer, reset it to the beginning, and terminate the spool request.
- 6 It's your responsibility to check the return code after each and every call, and to take any action required.
 - If an error occurs, the return code and reply buffer can be displayed/printed to determine the cause of the error. (See the manuals for details on the layout of the reply buffer.)
 - If no errors occur, the reply buffer will contain the entire spool parameter list (SPL). The SPL begins with 'SPLDS' and ends with 'SPLGLEN', and contains such fields as the job number of the spooled job/output, its disposition, and so on. See below for details of how to obtain the layout of the SPL.
- 7 When the option record is used, by specifying a '1' in the first byte of the first field of the first parameter, or when the RDRGPW or RDRDTNN fields of the RDR set-up record are greater than

spaces, additional statements are inserted when submitting to the RDR queue. For example, if you indicate to insert the LDEST=* parameter, the following occurs:

Before job is submitted:

```
* $$ JOB JNM=...
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
```

After job is submitted:

```
* $$ JOB JNM=..., X
* $$ LDEST=*
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
```

In the above example, a comma has been inserted after the last operand, a continuation character has been inserted in column 72 of the job statement, and the LDEST=* statement has been inserted.

In the following example, the LDEST=* statement has been inserted and a comma and a continuation character have been placed in the LDEST=* statement as the job statement is continued.

Before job is submitted:

```
* $$ JOB JNM=..., X
* $$ USER=PAYROLL
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
*
```

After job is submitted:

```
* $$ JOB JNM=..., X
* $$ LDEST=*, X
* $$ USER=PAYROLL
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
```

If the RDRGPW field of the RDR set-up record is greater than spaces, the following occurs:

Before job is submitted:

```
* $$ JOB JNM=...
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
```

After job is submitted:

```
* $$ JOB JNM=...., X
* $$ PWD=...
* $$ LST CLASS=...
// JOB ...
... REMAINDER OF JOB ...
```

There is no check to determine whether the LDEST=*, NTFY=YES, PWD=, or XDEST= operands have already been specified. There is commented code that does this, but it checks for these operands only in the first job statement, not in continued job statements. Testing has shown that VSE/POWER takes the last specification when operands are duplicated.

- 8 Note that when the option record is used and you have indicated to insert the NTFY=YES operand, you must also set the RDRGUS field in the RDR set-up record with a valid ICCF userid so that VSE/POWER can notify the user of job status.
- 9 When spooling a job, the first record should be a VSE/POWER * \$\$ JOB JECL statement, as this is where VSE/POWER finds the attributes (class, disposition, etc). If there isn't one, VSE/POWER uses the job name from the VSE // JOB statement if present. Otherwise, 'autoname' and the default attributes are used. Also, the job should end with a VSE/POWER EOJ statement (ie '* \$\$ EOJ '). If not, one will be inserted to avoid an error condition.
- 10 When spooling records to any queue, you should end each spool request with an EOD record – VSE/POWER collects all error messages in the reply buffer, and it may therefore be difficult to determine which one caused an error when more than one entry

is spooled. Additionally, VSE/POWER doesn't recognize job boundaries for LST/PUN output. This means that if the records being passed are as follows, only one queue entry is created:

```
6PUNCH RECORD 1  JOB 1
6PUNCH RECORD 2  JOB 1
6PUNCH RECORD 3  JOB 1
6PUNCH RECORD 1  JOB 2
6PUNCH RECORD 2  JOB 2
9PUNCH RECORD 3  JOB 3
```

Finally, you shouldn't intermix RDR/LST/PUN records, as the queue to which the records are to be spooled is determined by the first non set-up record passed (ie codes 3, 4, 6, or 8). For example:

```
3* $$ JOB JNM=....
3* $$ LST CLASS=....
3// JOB ...
3...ADDITIONAL JECL, JCL OR DATA STATEMENTS...
4...ADDITIONAL JECL, JCL OR DATA STATEMENTS...
3...ADDITIONAL JECL, JCL OR DATA STATEMENTS...
3/&
9* $$ EOJ
7LIST SETUP RECORD
8LIST RECORD 1
8...ADDITIONAL LIST RECORDS...
9* $$ EOD
```

Note that:

- The above example illustrates the mixing of 80- and 128-byte records, which is permissible. Both VSE and VSE/POWER ignore positions 81-128 for JCL and JECL statements.
 - In the above example, it would be permissible to spool additional records to the RDR queue after spooling to the LST queue.
- 11 When spooling records to any queue, you may not know when you've read the last record until after it's been passed. For instance, the calling program may be reading records from disk. An End Of File (EOF) won't be recognized until the next READ/GET is issued. If this is the case, set the first two fields of the first parameter to one of the following (without the quotes):

‘9* \$\$ EOD ’

‘9* \$\$ CTL ’

This will send the buffer to VSE/POWER and terminate the spool request.

- 12 As a debugging aid, you may print, to the device assigned to SYSLST, all incoming records passed to this subroutine. You do this by placing an X'FE' in the second byte of the first field of the second parameter (the return code). If you wish to print all records, you must move the X'FE' to the second byte of the return code for each and every call.
- 13 The VSE XPCC return/reason codes are listed in the manuals. If you can't find the return/reason code, your manual may not be current, or IBM may have added new codes without updating the manual. You can print the return/reason codes by executing the following JCL (insert your own VSE/POWER JECL and VSE JCL):

```
// EXEC ASSEMBLY,SIZE=256K  
    MAPXPCCB  
/*
```

The return code is named ‘IJBXRETC’ and the reason code is named ‘IJBXREAS’. The error identification follows each.

- 14 The VSE/POWER return/feedback codes are listed in the manuals. If you can't find the return/feedback code, your manual may not be current, or IBM may have added new codes without updating the manual. You can print the return/feedback codes by executing the following JCL (insert your own VSE/POWER JECL and VSE JCL):

```
// EXEC ASSEMBLY,SIZE=256K  
    PWRSPN TYPE=MAP  
/*
```

The return/feedback codes follow the DSECT ‘PXPUSER’. The return code is named ‘PXPRETCD’ and the feedback code is named ‘PXPFBKCD’. The error identification follows each.

- 15 The RDR/PUN/LST queue set-up records allow you to override the defaults used by VSE/POWER when creating queue entries. If used, they must precede the queue records being spooled, and are in effect until an EOD record is passed or an error occurs. Subsequent set-up records passed before the EOD record are ignored. If you pass back-to-back set-up records before the first data record, the last one will be used.

Because any field greater than low-values is passed to VSE/POWER, its contents must be valid for VSE/POWER's use – if not, an appropriate return/feedback code is issued. This means that the types of data contained within the fields (alpha, alphanumeric, numeric) and its range values must be correct. All alphanumeric data must be left-justified and padded on the right with blanks. Except for the RDR fields, those indicated by an asterisk (*) allow the use of an ampersand (&) in the first position so that the equivalent SPL field will be set to spaces.

POSITION	FIELD NAME	* VALID FOR *		
		RDR	LST	PUN
001-001	RECORD CODE. (2=RDR,5=PUN,7=LST)	YES	YES	YES
002-009	JOB NAME.	NO	YES	YES
010-010	OUTPUT CLASS. (A-Z)	NO	YES	YES
* 011-018	PASSWORD.	NO	YES	YES
019-019	OUTPUT DISPOSITION. (D,H,K,L,N)	NO	YES	YES
020-020	OUTPUT PRIORITY. (0-9)	NO	YES	YES
021-021	OUTPUT SYSTEM IDENTIFIER. (1-9,N)	NO	YES	YES
* 022-037	USER INFORMATION.	NO	YES	YES
* 038-045	NAME OF DESTINATION NODE.	NO	YES	YES
* 046-053	NAME OF DESTINATION USER.	NO	YES	YES
054-073	PROGRAMMER NAME.	YES	YES	YES
074-081	ROOM NUMBER.	YES	YES	YES
082-089	DEPARTMENT NUMBER.	YES	YES	YES
090-097	BUILDING NUMBER.	YES	YES	YES
098-099	NUMBER OF COPIES. (01-99)	N/A	YES	YES
100-103	FILLER.	N/A	N/A	N/A
* 104-107	FORM NUMBER.	N/A	YES	YES
108-111	FILLER.	N/A	N/A	N/A
112-119	EXTERNAL WRITER.	N/A	YES	N/A
* 120-127	FCB IMAGE PHASE. (IE. FCB NAME)	N/A	YES	N/A
* 128-135	UCB IMAGE PHASE. (IE. UCB NAME)	N/A	YES	N/A
136-136	UCB OPTIONS. (F=FOLD,C=CHECK, B=BOTH)	N/A	YES	N/A
137-138	SEPARATOR PAGES/CARDS. (00-99)	N/A	YES	YES

139-140	FILLER.	N/A	N/A	N/A
* 141-148	ORIGINATING USER ID	YES	YES	YES
149-149	COMMAND CODE. (A=ASA, M=MACHINE)	N/A	YES	N/A
150-150	CONVERT ASA TO MACHINE. (Y=YES, N=NO)	N/A	YES	N/A

Note that, except for the last two, the fields pertain to possible entries on VSE/POWER JECL statements. The last two fields are associated only with an LST queue entry, and have the following functions:

- Command code. If an ASA control character is contained in the first byte of the 133-byte LST queue record being spooled, you must inform VSE/POWER by inserting an ‘A’ into this field. If the value entered is not an ‘A’, ‘M’(machine code) is assumed.
- ConvertASA. If the previous field (command code) indicated an ‘A’, you can tell VSE/POWER to convert the ASA control character(s) into machine code. This has not been put to any formal test, but VSE/POWER is supposed to be able to handle this.

Fields for the 3800 are not supported.

CALLING SEQUENCES

The calling sequences are given below.

COBOL

```
CALL 'DPOWP' USING PARAM1, PARAM2.
```

ALC

```
LA    13,SAVEAREA (13 CAN ALSO BE R13 OR RD).
      CALL DPOWP,(PARAM1,PARAM2)
      .
      . (MAINLINE PART OF PROGRAM).
      .
SAVEAREA DC    18F'0'
```

RPGII

```
CALL 'DPOWP'
      PARM          PARAM1
      PARM          PARAM2
```

An 18-word save area must be passed through register 13 by the user (STD COBOL LINKAGE).

```
DFHCSAD
COPY DFHCSADS
DFHTCA CICSYST=YES           COPY DFHTCADS.
```

DPOWP

```
TITLE 'DPOWP - 1.0 - VSE/POWER SPOOL RDR/LST/PUN QUEUE
      SUBROUTINE'
DPOWP   CSECT 0
DPOWP   AMODE 31
DPOWP   RMODE 24
        SAVE (14,12)          SVE REGS.
        BALR 2,0              LOAD BASE REG.
        USING *,2,9           INFORM ASSEMBLER.
        LA    9,4095(2)        LOAD SECOND BASE REG WITH
        LA    9,1(9)           CONTENTS OF FIRST +4096.
        ST    13,SAVEAREA+4   STORE CALLERS RETURN ADDRESS.
        LA    13,SAVEAREA     LOAD CALLERS REGS.
        B     POWBEG           BRANCH TO POWBEG.

*
DC     C'DPOWP STARTS HERE. ' INSERT EYE CATCHER.

*
POWBEG EQU   *
        MVI   POWPTR,C' '       CLEAR PRINT RECORD.
        MVC   POWPTR+1(L'POWPTR-1),POWPTR ...
        LM    7,8,0(1)          GET ADDRESSES OF PASSED
                                PARAMETERS.
        MVC   POWCDE,0(8)        MVE PASSED RETURN CODE.
        MVC   POWCDS,POWCDE     SVE RETURN CODE.
*
        MVI   POWCDS+1,X'FE'   FORCE PRINT INCOMING RECORDS.
        MVC   POWCDE,-C'000000' ASSUME CALL WILL BE SUCCESSFUL.
        CLI   0(7),C'1'         IS CODE LOWER THAN '1'.
        BL    POWBEG7          YES-BRANCH TO POWBEG7.
        CLI   0(7),C'9'         IS CODE HIGHER THAN '9'.
        BNH   POWBEG9          NO-BRANCH TO POWBEG9.

*
POWBEG7 EQU   *
        MVI   POWCDE,C'1'       INDICATE RECORD CODE ERROR.
        MVI   POWCDE+1,C'1'     ...
```

	B	POWEXT	BRANCH TO POWEXT.
*			
POWBEG9	EQU	*	
	CLI	Ø(7),C'1'	IS THIS A OPTION RECORD.
	BNE	POWSKØ	NO-BRANCH TO POWSKØ.
	MVC	OPTREC,Ø(7)	MVE OPTION RECORD TO SVE AREA.
	MVC	OPTSAV,Ø(7)	MVE OPTION RECORD TO SVE AREA.
	MVC	POWPRT(11),Ø(7)	MVE OPTION RECORD TO PRINT RECORD.
	BAL	1Ø,POWPRT	PERFORM POWPRT ROUTINE.
	B	POWEXT	BRANCH TO POWEXT.
*			
POWSKØ	EQU	*	
	CLI	Ø(7),C'2'	IS THIS AN RDR QUEUE SETUP RECORD.
	BNE	POWSK1	NO-BRANCH TO POWSK1.
	MVC	RDRREC,Ø(7)	MVE RDR SETUP RECORD TO SVE AREA.
	MVC	POWPRT(11),Ø(7)	MVE RDR SETUP RECORD TO PRINT RECORD
	BAL	1Ø,POWPRT	PERFORM POWPRT ROUTINE.
	B	POWEXT	BRANCH TO POWEXT.
*			
POWSK1	EQU	*	
	CLI	Ø(7),C'5'	IS THIS A PUN QUEUE SETUP RECORD.
	BNE	POWSK3	NO-BRANCH TO POWSK3.
	MVC	PUNREC,Ø(7)	MVE PUN SETUP RECORD TO SVE AREA.
	MVC	POWPRT(11),Ø(7)	MVE PUN SETUP RECORD TO PRINT RECORD
	BAL	1Ø,POWPRT	PERFORM POWPRT ROUTINE.
	B	POWEXT	BRANCH TO POWEXT.
*			
POWSK3	EQU	*	
	CLI	Ø(7),C'7'	IS THIS AN LST QUEUE SETUP RECORD.
	BNE	POWSK5	NO-BRANCH TO POWSK5.
	MVC	LSTREC,Ø(7)	MVE LST SETUP RECORD TO SVE AREA.
	MVC	POWPRT(11),Ø(7)	MVE LST SETUP RECORD TO PRINT RECORD
	BAL	1Ø,POWPRT	PERFORM POWPRT ROUTINE.
	B	POWEXT	BRANCH TO POWEXT.
*			
POWSK5	EQU	*	
	LA	1Ø,POWREP	LOAD ADDRESS OF POWREP TO REG 1Ø.
	LA	11,L'POWREP	LOAD LENGTH OF POWREP TO REG 11.
	L	15,=X'40000000'	SET PAD BYTE AND LENGTH FOR MVCL.
	MVCL	1Ø,14	CLEAR IT.
	MVI	POWREC,C' '	CLEAR POWREC AREA.
	MVC	POWREC+1(149),POWREC ...	
	LA	3,XPCCB	
	USING	IJBXPCCB,3	
	LA	4,IJBXSUSR	
	USING	PXUUSER,4	
	LA	5,IJBXRUSR	

```

        USING PXPUSER,5
        LA    6,OWNSPL
        USING OWNSPLDS,6
        MVC  POWREC,0(7)          MVE PASSED RECORD TO SVE AREA (81)
        CLI  POWREC,C'9'          ARE WE ENDING SPOOLING.
        BNE  POWSK6              NO-BRANCH TO POWSK6.
        CLI  POWSSW,C'1'          ARE WE IN PROCESS OF SPOOLING.
        BE   POWSK6              YES-BRANCH TO POWSK6.
        MVI  POWCDE,C'1'          INDICATE END ERROR.
        MVI  POWCDE+1,C'2'         ...
        B    POWEXT               BRANCH TO POWEXT.

*
POWSK6 EQU  *
        CLC  POWREC(L'POWTRMR),POWTRMR IS THIS A TERMINATE RECORD.
        BNE  POWSK7              NO-BRANCH TO POWSK7.
        MVC  POWPTRR,0(7)         MVE TERMINATE RECORD TO PRINT RECORD
        BAL  10,POWPRT           PERFORM POWPRT ROUTINE.
        BAL  14,POWCSB            PERFORM POWCSB ROUTINE.
        CLI  POWSSW,C'1'          ARE WE IN PROCESS OF SPOOLING.
        MVC  POWSSW(4),=C'00000'  CLEAR SWITCHES.
        BE   POWDIS              YES-BRANCH TO POWDIS.
        MVI  POWCDE,C'1'          INDICATE TRM ERROR.
        MVI  POWCDE+1,C'3'         ...
        B    POWEXT               BRANCH TO POWEXT.

*
POWSK7 EQU  *
        CLI  POWREC,C'4'          ARE WE SPOOLING 128 BYTE RECORDS.
        BNE  *+14                 NO-SKIP NEXT TWO (2) INST.
        MVI  POWRSW,C'1'          INDICATE SPOOLING TO RDR QUEUE.
        MVC  POWREC(L'POWREC+48),0(7) MVE PASSED RECORD TO SVE AREA.
        CLI  POWREC,C'8'          ARE WE SPOOLING 133 BYTE RECORDS.
        BNE  *+14                 NO-SKIP NEXT TWO (2) INST.
        MVI  POWLSW,C'1'          INDICATE SPOOLING TO LST QUEUE.
        MVC  POWREC(L'POWREC+53),0(7) MVE PASSED RECORD TO SVE AREA.
        CLI  POWREC,C'3'          ARE WE SPOOLING TO RDR QUEUE.
        BNE  *+8                  NO-SKIP NEXT INST.
        MVI  POWRSW,C'1'          INDICATE SPOOLING TO RDR QUEUE.
        CLI  POWREC,C'6'          ARE WE SPOOLING TO PUN QUEUE.
        BNE  *+8                  NO-SKIP NEXT INST.
        MVI  POWPSW,C'1'          INDICATE SPOOLING TO PUN QUEUE.
        CLC  POWRSW(3),=C'100'    ARE RECORDS MIXED.
        BE   POWSK8              NO-BRANCH TO POWSK8.
        CLC  POWRSW(3),=C'010'    ARE RECORDS MIXED.
        BE   POWSK8              NO-BRANCH TO POWSK8.
        CLC  POWRSW(3),=C'001'    ARE RECORDS MIXED.
        BE   POWSK8              NO-BRANCH TO POWSK8.
        MVI  POWCDE,C'1'          INDICATE MIX ERROR.
        MVI  POWCDE+1,C'5'         ...
        BAL  14,POWCSB            PERFORM POWCSB ROUTINE.

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MVC  POWSSW(4),=C'00000' CLEAR SWITCHES.
B    POWDIS                      BRANCH TO POWDIS.
*
POWSK8 EQU  *
      CLI  POWSSW,C'1'          ARE WE IN PROCESS OF SPOOLING.
      BE   POWFIL               YES-BRANCH TO POWFIL.
      CLI  POWREC,C'9'          IS THIS END OF DATA RECORD.
      BNE POWSK8C              NO-BRANCH TO POWSK8C.
      MVI  POWCDE,C'1'          INDICATE EOD ERROR.
      MVI  POWCDE+1,C'7'        ...
      B    POWEXT               BRANCH TO POWEXT.
*
POWSK8C EQU  *
      EXTRACT ID=CPUID,AREA=POWCPU,LEN=L'POWCPU
      LTR   15,15                WAS EXTRACT SUCCESSFUL.
      BZ    POWSK8F              YES-BRANCH TO POWSK8F.
      MVC  POWPID,=C'FF'
*
POWSK8F EQU  *
      AMODESW QRY ,            QUERY AMODE.
      STCM  1,B'1000',MODE     SVE IT.
      MVC  USERID(6),=C'DPPOWP' MVE 'DPPOWP' TO USERID.
      MVC  USERID+6(L'POWPID),POWPID MVE PARTITION ID TO USERID.
      ASYSCOM (1)              GET SYSTEM COMMUNICATIONS ADDRESS.
      USING SYSCOM,1           INFORM ASSEMBLER.
      MVC  SIJBPIK,IJBTIK      SVE TIK. (X'5A').
      DROP  1                  (SYSCOM).
      COMRG                   GET COMMUNICATIONS REGION.
      USING COMREG,1           SVE JOB NAME. (X'18').
      MVC  JOBNME,COMNAME      SVE EXECUTING PROGRAM NAME. (X'D8').
      MVC  PGMNME,IJBPHNAM     L 10,IJBAFCB
      L   11,8(10)             LOAD ADDRESS OF IJBAFCB. (X'B4').
      ST   11,ADDRCSA          LOAD POSSIBLE ADDRESS OF CSA (X'08')
      DROP  1                  SVE IT.
      (COMREG).                INDICATE NOT RUNNING UNDER ICCF/CICS
      CLC  SIJBPIK,=X'002F'    ARE WE RUNNING UNDER AN ATTACHED PHA
      BH   POWIDT               YES-BRANCH TO POWIDT.
      GETFLD FIELD=ICCFPP     GET INTERACTIVE PARTITION FLAG.
      LTR  1,1                  ARE WE RUNNING IN ICCF PSEUDO PARTIT
      BNZ  POWIDT               YES-BRANCH TO POWIDT.
      CLC  =C'DPATCH',PGMNME   ARE WE RUNNING UNDER CICS.
      BE   POWSK9               YES-BRANCH TO POWSK9.
      CLC  =C'DTSINIT',PGMNME   ARE WE RUNNING UNDER ICCF/CICS.
      BE   POWSK9               YES-BRANCH TO POWSK9.
      CLC  =C'DFHSSIP',PGMNME   ARE WE RUNNING UNDER CICS.
      BNE POWIDT               NO-BRANCH TO POWIDT.
*
POWSK9 EQU  *

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STM 0,15,SV0015
MVI POWCSW,C'1'
USING DFHCSADS,13
L 13,ADDRCSA
TM CSASSI2,CSAPLTPI
BN0 POWIDT
MVC USERID,BLANKS
L 12,CSACDTA
LR 10,12
L 14,0(10)
USING DFHTCADY,14
L 15,TCATCUCN
MVC USERID(4),0(15)
OC USERID(4),BLANKS
MVC TERMDID,USERID
LA 10,USERID
LA 1,4
*
POWSK9A EQU *
CLI 0(10),C'A'
BL POWSK9B
CLI 0(10),C'9'
BH POWSK9B
*
POWSK9AA EQU *
LA 10,1(10)
BCT 1,POWSK9A
B POWSK9D
*
POWSK9B EQU *
MVI 0(10),C'@'
B POWSK9AA
*
POWSK9D EQU *
LA 10,USERID-1           LOAD ADDRESS OF USERID-1 TO REG 10.
*
POWSK9E EQU *
LA 10,1(10)              INCREMENT TO NEXT POSITION.
CLI 0(10),C' '            IS THIS POSITION BLANK.
BNE POWSK9E
NO-BRANCH TO POWSK9E.
CLI 37(15),C'A'
BL POWSK9H
CLI 37(15),C'9'
BH POWSK9H
CLC =X'000000',37(15)   IS OPERATOR SIGNED ON. (X'25').
BE POWSK9H
MVC 0(3,10),37(15)      NO-BRANCH TO POWSK9G.
MVE OPERATOR ID TO USERID.
*
POWSK9G EQU *

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	LA	10,1(10)	INCREMENT TO NEXT POSITION.
*			
POWSK9H	EQU	*	
	CLI	0(10),C' '	IS THIS POSITION BLANK.
	BNE	POWSK9G	NO-BRANCH TO POWSK9G.
*			
POWSK9J	EQU	*	
	MVC	0(L'POWPID-1,10),POWPID+1	MVE LAST BYTE OF PARTITION ID
	LM	0,15,SV0015	
	DROP	13,14	
	CLI	MODE,X'80'	ARE WE RUNNING ABOVE THE LINE.
	BNE	POWIDT	NO-BRANCH TO POWIDT.
	MVI	POWCSD,C'0'	INDICATE NOT RUNNING UNDER ICCF/CICS
*			
POWIDT	EQU	*	
	MVC	IJBXAPPL(L'USERID),USERID	MVE USERID TO XPCCB.
	XPCC	XPCCB=(3),FUNC=IDENT	IDENTIFY THYSELF.
	CLM	15,1,X'08'	WAS RETURN CODE X'08'.
	BNO	POWCON	NO-BRANCH TO POWCON.
	MVI	POWCDE,C'2'	INDICATE XPCC IDENTIFICATION FAILURE
	BAL	10,POWXRC	PERFORM POWXRC ROUTINE.
	B	POWRTN	BRANCH TO POWRTN.
*			
POWCON	EQU	*	
	XPCC	XPCCB=(3),FUNC=CONNECT	CONNECT THYSELF.
	LTR	15,15	WAS CONNECTION ALREADY AVAILABLE.
	BZ	POWCLR	YES-BRANCH TO POWCLR.
	CLM	15,1,X'08'	WAS RETURN CODE X'08'.
	BL	POWWAI	NO-BRANCH TO POWWAI. (MUST BE X'04')
	MVI	POWCDE,C'3'	INDICATE XPCC CONNECTION FAILURE.
	BAL	10,POWXRC	PERFORM POWXRC ROUTINE.
	B	POWRTN	BRANCH TO POWRTN.
*			
POWWAI	EQU	*	
	CLI	POWCSD,C'1'	ARE WE RUNNING UNDER ICCF/CICS.
	BE	POWWAIC3	YES-BRANCH TO POWWAIC3.
	SETIME	120,INTECB	SET WAIT INTERVAL TO TWO MINUTES.
	LA	10,IJBXCECB	LOAD ADDRESS OF CONNECTION ECB.
	ST	10,LISTCECB	COMPLETE WAITLIST.
	WAITM	WAITLIST	WAIT FOR CONNECTION OR 2 MINUTES.
	TM	IJBXCECB+2,X'80'	CONNECTION COMPLETE.
	BO	POWCLR	YES-BRANCH TO POWCLR.
*			
POWWAIB3	EQU	*	
	CLI	POWCSD,C'0'	ARE WE RUNNING UNDER ICCF/CICS.
	BE	POWWAIB5	NO-BRANCH TO POWWAIB5.
	AP	POWCNT,=P'1'	ADD ONE (1) TO WAIT COUNTER.
	CP	POWCNT,=P'15'	HAVE WE TRIED 15 TIMES.
	BL	POWWAIC5	NO-BRANCH TO POWWAIC5.

```

*
POWWAIB5 EQU *
    MVI    POWCDE,C'4'          INDICATE XPCC CONNECTION ERROR.
    BAL    10,POWXRC           PERFORM POWXRC ROUTINE.
    B     POWRTN               BRANCH TO POWRTN.

*
POWWAIC3 EQU *
    SP     POWCNT,POWCNT      CLEAR COUNTER.

*
POWWAIC5 EQU *
    STM   0,15,SV0015
    USING DFHCSADS,13
    L     13,ADDRCSA          ADDRESS CSA.
    L     12,CSACDTA          ADDRESS CURRENT DISPATCHED USER TCA.
    LA    11,IJBXCECB         LOAD ADDRESS OF CONNECTION ECB TO RE
    ST    11,TCATCEA          STORE IT IN TCATCEA.
    DFHKC TYPE=WAIT,DCI=SINGLE
    LM    0,15,SV0015
    DROP  13
    B     POWWAIB3            BRANCH TO POWWAIB3.

*
POWCLR  EQU *
    LA    10,REPLBUF          LOAD ADDRESS OF REPLBUF TO REG 10.
    LA    11,L'REPLBUF         LOAD LENGTH OF REPLBUF TO REG 11.
    L     15,=X'40000000'       SET PAD BYTE AND LENGTH FOR MVCL.
    MVCL 10,14                CLEAR IT.
    CLI   POWREC,C'6'          ARE WE SPOOLING TO PUN QUEUE.
    BE    POWPU1               YES-BRANCH TO POWPU1.
    CLI   POWREC,C'8'          ARE WE SPOOLING TO LST QUEUE.
    BE    POWLS1               YES-BRANCH TO POWLS1.
    *
    MVC   POWPWD,=8X'00'       CLEAR PASSWORD.
    MVC   POWPWD,=8C' '
    CLI   POWCSW,C'1'          ARE WE RUNNING UNDER ICCF/CICS.
    BE    POWCLR3              YES-BRANCH TO POWCLR3.
    PWRSPN TYPE=UPD,SPL=OWNSPL,QUEUE=RDR,REQ=PUT,
    JOBNAME=JOBNAME,PWD=POWPWD,USERID=USERID
    B     POWCLR5              BRANCH TO POWCLR5.

*
POWCLR3 EQU *
    PWRSPN TYPE=UPD,SPL=OWNSPL,QUEUE=RDR,REQ=PUT,OPT=NOWAIT,
    JOBNAME=JOBNAME,PWD=POWPWD,USERID=USERID

*
POWCLR5 EQU *
    MVC   SPLDLREC,H128        SET MAXIMUM RECORD LENGTH TO 128.
    *
    CLI   RDRJOB,X'01'         IS JOB NAME LOW-VALUE.
    *
    BL    *+10                 YES-SKIP NEXT INST.
    *
    MVC   SPLGJB,RDRJOB        REPLACE IT.
    *
    CLI   RDRGCL,X'01'         IS INPUT CLASS LOW-VALUE.
    *
    BL    *+10                 YES-SKIP NEXT INST.

```

*	MVC	SPLGCL,RDRGCL	REPLACE IT.
	CLI	RDRGPW,X'01'	IS PASSWORD LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLGPW,RDRGPW	REPLACE IT.
*	CLI	RDRDDP,X'01'	IS INPUT DISPOSITION LOW-VALUE.
*	BL	*+10	YES-SKIP NEXT INST.
*	MVC	SPLDDP,RDRDDP	REPLACE IT.
*	CLI	RDRDPR,X'01'	IS PRIORITY LOW-VALUE.
*	BL	*+10	YES-SKIP NEXT INST.
*	MVC	SPLDPR,RDRDPR	REPLACE IT.
*	CLI	RDRDSID,X'01'	IS INPUT SYSTEM IDENTIFIER LOW VALUE
*	BL	*+10	YES-SKIP NEXT INST.
*	MVC	SPLDSID,RDRDSID	REPLACE IT.
*	CLI	RDRDUI,X'01'	IS USER INFORMATION LOW-VALUE.
*	BL	*+10	YES-SKIP NEXT INST.
*	MVC	SPLDUI,RDRDUI	REPLACE IT.
*	MVC	SPLDTNN,BLANKS	IS NAME OF DESTINATION NODE LOW VALUE
*	CLI	RDRDTNN,X'01'	YES-SKIP NEXT INST.
*	BL	*+10	REPLACE IT.
*	MVC	SPLDTNN,RDRDTNN	IS NAME OF DESTINATION USER LOW VALUE
*	MVC	SPLDTUID,BLANKS	YES-SKIP NEXT INST.
*	CLI	RDRDTUID,X'01'	REPLACE IT.
*	BL	*+10	IS PROGRAMMER NAME LOW-VALUE.
*	MVC	SPLDTUID,RDRDTUID	YES-SKIP NEXT INST.
*	CLI	RDRDPRGN,X'01'	REPLACE IT.
*	BL	*+10	IS ROOM NUMBER LOW-VALUE.
*	MVC	SPLDPRGN,RDRDPRGN	YES-SKIP NEXT INST.
*	CLI	RDRDROOM,X'01'	REPLACE IT.
*	BL	*+10	IS DEPARTMENT NUMBER LOW-VALUE.
*	MVC	SPLDROOM,RDRDROOM	YES-SKIP NEXT INST.
*	CLI	RDRDDEPT,X'01'	REPLACE IT.
*	BL	*+10	IS BUILDING NUMBER LOW-VALUE.
*	MVC	SPLDDEPT,RDRDDEPT	YES-SKIP NEXT INST.
*	CLI	RDRDBLDG,X'01'	REPLACE IT.
*	BL	*+10	IS ORIGINATING USER ID HEXZERO/BLANK
*	MVC	SPLDBLDG,RDRDBLDG	YES-BRANCH TO POWNXT.
*	CLI	RDRGUS,X'41'	REPLACE IT.
*	BL	POWNXT	BRANCH TO POWNXT.
*	MVC	SPLGUS,RDRGUS	
*	B	POWNXT	
POWPU1	EQU	*	
*	XC	POWPWD,POWPWD	CLEAR PASSWORD.
*	MVC	POWPWD,=8C' '	CLEAR PASSWORD.
	PWRSPN	TYPE=UPD,SPL=OWNSPL,QUEUE=PUN,REQ=PUT,	
		JOBN=JOBNAME,PWD=POWPWD,USERID=USERID	
	MVC	SPLDLREC,H080	SET MAXIMUM RECORD LENGTH TO 80.
	MDI	SPLORMCC,SPLORCFM	INDICATE RECORD FORMAT IS MACH CODE.
	CLI	PUNJOB,X'01'	IS JOB NAME HEXZERO/BLANK.

BL	*+10	YES-SKIP NEXT INST.
MVC	SPLGJB,PUNJOB	REPLACE IT.
CLI	PUNGCL,X'01'	IS OUTPUT CLASS LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLGCL,PUNGCL	REPLACE IT.
CLI	PUNGPW,X'01'	IS PASSWORD LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLGPW,PUNGPW	REPLACE IT.
CLI	PUNGPW,C'&&'	IS PASSWORD AN AMPERSAND (&).
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLGPW,BLANKS	CLEAR IT.
CLI	PUNDDP,X'01'	IS OUTPUT DISPOSITION LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDDP,PUNDDP	REPLACE IT.
CLI	PUNDPR,X'01'	IS PRIORITY LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDPR,PUNDPR	REPLACE IT.
CLI	PUNDSID,X'01'	IS OUTPUT SYSTEM IDENTIFIER LOW VALUE
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDSID,PUNDSID	REPLACE IT.
CLI	PUNDUI,X'01'	IS USER INFORMATION LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDUI,PUNDUI	REPLACE IT.
CLI	PUNDUI,C'&&'	IS USER INFORMATION AN AMPERSAND (&)
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDUI,BLANKS	CLEAR IT.
MVC	SPLDTNN,BLANKS	
CLI	PUNDTNN,X'01'	IS NAME OF DESTINATION NODE LOW VALUE
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDTNN,PUNDTNN	REPLACE IT.
CLI	PUNDTNN,C'&&'	IS NAME OF DESTINATION NODE AN AMPER
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDTNN,BLANKS	CLEAR IT.
MVC	SPLDTUID,BLANKS	
CLI	PUNDTUID,X'01'	IS NAME OF DESTINATION USER LOW VALU
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDTUID,PUNDTUID	REPLACE IT.
CLI	PUNDTUID,C'&&'	IS NAME OF DESTINATION USER AN AMPER
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDTUID,BLANKS	CLEAR IT.
CLI	PUNDPRGN,X'01'	IS PROGRAMMER NAME LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDPRGN,PUNDPRGN	REPLACE IT.
CLI	PUNDROOM,X'01'	IS ROOM NUMBER LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDROOM,PUNDROOM	REPLACE IT.
CLI	PUNDDEPT,X'01'	IS DEPARTMENT NUMBER LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDDEPT,PUNDDEPT	REPLACE IT.

	CLI	PUNDBLDG,X'01'	IS BUILDING NUMBER LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLDBLDG,PUNDBLDG	REPLACE IT.
	CLI	PUNONCPY,X'01'	IS NUMBER OF COPIES LOW-VALUE.
	BL	POWPU3	YES-BRANCH TO POWPU3.
	LA	11,PUNONCPY	LOAD ADDRESS OF EBCDIC CHARACTERS TO
	BAL	10,POWCTH	PERFORM POWCTH ROUTINE.
	MVC	SPLONCPY,HEXCHR	MVE CONVERTED NUMBER OF COPIES.
*			
POWPU3	EQU	*	
	CLI	PUNOFORM,X'01'	IS FORM NUMBER LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLOFORM(4),PUNOFORM	REPLACE IT.
	CLI	PUNOFORM,C'&&'	IS FORM NUMBER AN AMPERSAND (&).
	BNE	*+10	NO-SKIP NEXT INST.
	MVC	SPLOFORM(8),BLANKS	CLEAR IT.
	CLI	PUNONSEP,X'01'	IS NUMBER OF SEPARATOR CARDS LOW VAL
	BL	POWPU5	YES-BRANCH TO POWPU5.
	LA	11,PUNONSEP	LOAD ADDRESS OF EBCDIC CHARACTERS TO
	BAL	10,POWCTH	PERFORM POWCTH ROUTINE.
	MVC	SPLONSEP,HEXCHR	MVE CONVERTED NUMBER OF SEPARATOR CA
*			
POWPU5	EQU	*	
	CLI	PUNGUS,X'41'	IS ORIGINATING USER ID HEXZERO/BLANK
	BL	POWNXT	YES-BRANCH TO POWNXT.
	MVC	SPLGUS,PUNGUS	REPLACE IT.
*	CLI	PUNGUS,C'&&'	IS ORIGINATING USER ID AN AMPERSAND
*	BNE	POWNXT	NO-BRANCH TO POWNXT.
*	MVC	SPLGUS,BLANKS	CLEAR IT.
*	B	POWNXT	BRANCH TO POWNXT.
*			
POWL\$1	EQU	*	
*	XC	POWPWD,POWPWD	CLEAR PASSWORD.
*	MVC	POWPWD,=8C' '	CLEAR PASSWORD.
	PWRSP\$	TYPE=UPD,SPL=OWNSPL,QUEUE=LST,REQ=PUT,	
		JOBN=JOBNAME,PWD=POWPWD,USERID=USERID	
	MVC	SPLDLREC,H132	SET MAXIMUM RECORD LENGTH TO 132.
	MVI	SPLORCFM,SPLORMCC	INDICATE RECORD FORMAT IS MACH CODE.
	CLI	LSTJOB,X'01'	IS JOB NAME LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLGJB,LSTJOB	REPLACE IT.
	CLI	LSTGCL,X'01'	IS OUTPUT CLASS LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLGCL,LSTGCL	REPLACE IT.
	CLI	LSTGPW,X'01'	IS PASSWORD LOW-VALUE.
	BL	*+10	YES-SKIP NEXT INST.
	MVC	SPLGPW,LSTGPW	REPLACE IT.
	CLI	LSTGPW,C'&&'	IS PASSWORD AN AMPERSAND (&).
	BNE	*+10	NO-SKIP NEXT INST.

MVC	SPLGPW,BLANKS	CLEAR IT.
CLI	LSTDDP,X'01'	IS OUTPUT DISPOSITION LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDDP,LSTDDP	REPLACE IT.
CLI	LSTDPR,X'01'	IS PRIORITY LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDPR,LSTDPR	REPLACE IT.
CLI	LSTDSDI,X'01'	IS OUTPUT SYSTEM IDENTIFIER LOW VALUE
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDSID,LSTDSDI	REPLACE IT.
CLI	LSTDUI,X'01'	IS USER INFORMATION LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDUI,LSTDUI	REPLACE IT.
CLI	LSTDUI,C'&&'	IS USER INFORMATION AN AMPERSAND (&)
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDUI,BLANKS	CLEAR IT.
MVC	SPLDTNN,BLANKS	
CLI	LSTDTN,X'01'	IS NAME OF DESTINATION NODE LOW VALUE
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDTNN,LSTDTN	REPLACE IT.
CLI	LSTDTN,C'&&'	IS NAME OF DESTINATION NODE AN AMPER
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDTNN,BLANKS	CLEAR IT.
MVC	SPLDTUID,BLANKS	
CLI	LSTDUID,X'01'	IS NAME OF DESTINATION USER LOW VALUE
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDTUID,LSTDUID	REPLACE IT.
CLI	LSTDUID,C'&&'	IS NAME OF DESTINATION USER AN AMPER
BNE	*+10	NO-SKIP NEXT INST.
MVC	SPLDTUID,BLANKS	CLEAR IT.
CLI	LSTDPRGN,X'01'	IS PROGRAMMER NAME LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDPRGN,LSTDPRGN	REPLACE IT.
CLI	LSTDROOM,X'01'	IS ROOM NUMBER LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDROOM,LSTDROOM	REPLACE IT.
CLI	LSTDDEPT,X'01'	IS DEPARTMENT NUMBER LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDDEPT,LSTDDEPT	REPLACE IT.
CLI	LSTDBLDG,X'01'	IS BUILDING NUMBER LOW-VALUE.
BL	*+10	YES-SKIP NEXT INST.
MVC	SPLDBLDG,LSTDBLDG	REPLACE IT.
CLI	LSTONCPY,X'01'	IS NUMBER OF COPIES LOW-VALUE.
BL	POWLS3	YES-BRANCH TO POWLS3.
LA	11,LSTONCPY	LOAD ADDRESS OF EBCDIC CHARACTERS TO
BAL	10,POWCTH	PERFORM POWCTH ROUTINE.
MVC	SPLONCPY,HEXCHR	MVE CONVERTED NUMBER OF COPIES.
*		
POWLS3	EQU *	

CLI	LSTOFORM,X'01'	IS FORM NUMBER LOW-VALUE.	
BL	*+10	YES-SKIP NEXT INST.	
MVC	SPLOFORM(4),LSTOFORM	REPLACE IT.	
CLI	LSTOFORM,C'&&'	IS FORM NUMBER AN AMPERSAND (&).	
BNE	*+10	NO-SKIP NEXT INST.	
MVC	SPLOFORM(8),BLANKS	CLEAR IT.	
CLI	LSTOEWTR,X'01'	IS OUTPUT EXTERNAL WRITER LOW VALUE.	
BL	*+10	YES-SKIP NEXT INST.	
MVC	SPLOEWTR,LSTOEWTR	REPLACE IT.	
CLI	LSTOFCB,X'01'	IS FCB IMAGE PHASE LOW-VALUE.	
BL	*+10	YES-SKIP NEXT INST.	
MVC	SPLOFCB,LSTOFCB	REPLACE IT.	
CLI	LSTOFCB,C'&&'	IS FCB IMAGE PHASE AN AMPERSAND (&).	
BNE	*+10	NO-SKIP NEXT INST.	
MVC	SPLOFCB,BLANKS	CLEAR IT.	
CLI	LSTOUCB,X'01'	IS UCB IMAGE PHASE LOW-VALUE.	
BL	*+10	YES-SKIP NEXT INST.	
MVC	SPLOUCB,LSTOUCB	REPLACE IT.	
CLI	LSTOUCB,C'&&'	IS UCB IMAGE PHASE AN AMPERSAND (&).	
BNE	*+10	NO-SKIP NEXT INST.	
MVC	SPLOUCB,BLANKS	CLEAR IT.	
CLI	LSTOUCBO,C'F'	IS UCB OPTION FOR FOLD.	
BNE	*+12	NO-SKIP NEXT TWO (2) INST.	
MVI	SPLOUCBO,C' '	INDICATE UCB OPTION IS FOR FOLD.	
B	POWLS5	BRANCH TO POWLS5.	
CLI	LSTOUCBO,C'C'	IS UCB OPTION FOR CHECK.	
BNE	*+12	NO-SKIP NEXT TWO (2) INST.	
MVI	SPLOUCBO,X'80'	INDICATE UCB OPTION IS FOR CHECK.	
B	POWLS5	BRANCH TO POWLS5.	
CLI	LSTOUCBO,C'B'	IS UCB OPTION FOR BOTH.	
BNE	POWLS5	NO-BRANCH TO POWLS5.	
MVI	SPLOUCBO,X'C0'	INDICATE UCB OPTION IS FOR BOTH.	
*			
POWLS5	EQU	*	
	CLI	LSTONSEP,X'01'	IS NUMBER OF SEPARATOR PAGES LOW VAL
	BL	POWLS7	YES-BRANCH TO POWLS7.
	LA	11,LSTONSEP	LOAD ADDRESS OF EBCDIC CHARACTERS TO
	BAL	10,POWCTH	PERFORM POWCTH ROUTINE.
	MVC	SPLONSEP,HEXCHR	MVE CONVERTED NUMBER OF SEPARATOR PA
*			
POWLS7	EQU	*	
	CLI	LSTCCODE,C'A'	IS COMMAND CODE FOR ASA.
	BNE	POWLS9	NO-BRANCH TO POWLS9.
	MVI	SPLORCFM,SPLORASA	INDICATE RECORD FORMAT IS ASA CODE.
	CLI	LSTCVASA,C'Y'	ARE WE CONVERTING ASA TO MACHINE.
	BNE	POWLS9	NO-BRANCH TO POWLS9.
	MVI	SPLGOPT2,SPLG02AC	INDICATE CONVERT ASA TO MACHINE.

POWLS9	EQU	*	
	CLI	LSTGUS,X'41'	IS ORIGINATING USER ID HEXZERO/BLANK
	BL	POWNXT	YES-BRANCH TO POWNXT.
	MVC	SPLGUS,LSTGUS	REPLACE IT.
*	CLI	LSTGUS,C'&&'	IS ORIGINATING USER ID AN AMPERSAND
*	BNE	POWNXT	NO-BRANCH TO POWNXT.
*	MVC	SPLGUS,BLANKS	CLEAR IT.
*			
POWNXT	EQU	*	
	MVI	PXUBTYP,PXUBTSPL	INDICATE BUFFER TYPE IS FOR SPL.
	MVI	PXUACT1,Ø	CLEAR ACTION BYTE.
	MVI	PXUSIGNL,Ø	...
	STCM	6,7,IJBXADR	STORE SPL ADDRESS INTO XPCCB.
	LA	10,SPLGLEN	LOAD LENGTH OF SPL TO REG 10.
	ST	10,IJBXBLN	STORE IT INTO XPCCB.
	BAL	10,POWSND	PERFORM POW SND ROUTINE.
	CLI	PXPRETCD,PXPRCOK	WAS VSE/POWER RETURN CODE ZERO.
	BE	*+16	YES-SKIP NEXT THREE (3) INST.
	MVI	POWCDE,C'A'	INDICATE REQUEST FAILURE.
	BAL	10,POWRCF	PERFORM POWRCF ROUTINE.
	B	POWDIS	BRANCH TO POWDIS.
	CLI	PXPFBKCD,PXPØOK	WAS VSE/POWER FEEDBACK CODE ZERO.
	BE	POWB LD	YES-BRANCH TO POWBLD.
	MVI	POWCDE,C'A'	INDICATE REQUEST FAILURE.
	BAL	10,POWRCF	PERFORM POWRCF ROUTINE.
	B	POWDIS	BRANCH TO POWDIS.
*			
POWB LD	EQU	*	
	MVI	PXUBTYP,PXUBTNDB	INDICATE BUFFER TYPE IS FOR NORMAL D
	MVI	PXUACT1,Ø	CLEAR ACTION BYTE.
	L	11,ASENDBUF	LOAD ADDRESS OF SENDBUF TO REG 11.
	STCM	11,7,IJBXADR	STORE IT INTO XPCCB.
	MVI	POWSSW,C'1'	INDICATE WE'RE IN PROCESS OF SPOOLING
*			
POWC LS	EQU	*	
	BAL	14,POWCSB	PERFORM POWCSB ROUTINE.
*			
POWF IL	EQU	*	
	L	11,ADDRESS	LOAD ADDRESS TO REG 11.
	CLC	POWREC(L'POWCTRLR),POWCTRLR	IS THIS A CTL RECORD.
	BE	POWEOD	YES-BRANCH TO POWEOD.
	CLC	POWREC(L'POWEODR),POWEODR	IS THIS A EOD RECORD.
	BE	POWEOD	YES-BRANCH TO POWEOD.
	C	11,=A(SENDEND-L'POWEOJR-141)	IS BUFFER FULL.
	BH	POWF UL	YES-BRANCH TO POWFUL.
	CLI	POWRSW,C'1'	ARE WE SPOOLING TO RDR QUEUE.
	BNE	POWF I6	NO-BRANCH TO POWFI6.
	CLC	POWREC+1(4),POWJOB	IS THIS A VSE/POWER JECL STATEMENT
	BNE	POWF I6	NO-BRANCH TO POWFI6.

MVC	OPTREC,OPTSAV	
CLC	RDRDTNN,BLANKS	IS RDR DESTINATION NODE BLANK.
BH	POWFIØ	NO-BRANCH TO POWFIØ.
CLC	RDRGPW,BLANKS	IS RDR PASSWORD BLANK.
BH	POWFIØ	NO-BRANCH TO POWFIØ.
CLI	OPTLDE,C'Y'	ARE WE TO INSERT LDEST= OPERAND.
BE	POWFIØ	YES-BRANCH TO POWFIØ.
CLI	OPTNTF,C'Y'	ARE WE TO INSERT NTFY=YES OPERAND.
BNE	POWFI6	NO-BRANCH TO POWFI6.
*		
POWFIØ	EQU *	
	LA 14,POWREC+1+3	LOAD FRONT END OF POWREC TO REG 14.
	LA 15,POWREC+71	LOAD BACK END OF POWREC TO REG 15.
*		
POWFI1	EQU *	
CLC	Ø(5,14),POWJOB+4	IS JECL STATEMENT A ' JOB ' STATEMENT
BE	POWFI2	YES-BRANCH TO POWFI2.
LA	14,1(14)	INCREMENT REG 14 TO NEXT POSITION.
CR	14,15	ARE WE DONE.
BL	POWFI1	NO-BRANCH TO POWFI1.
B	POWFI6	BRANCH TO POWFI6. (NOT JOB STATEMENT)
*		
POWFI2	EQU *	
LA	14,6(14)	INCREMENT REG 14 TO NEXT POSITION.
MVI	POWJSW,C'1'	INDICATE PROCESSING JOB RECORD.
MVC	POWCCH,POWREC+72	SVE POSSIBLE CONTINUED CHARACTER.
*		
POWFI2A	EQU *	
CLI	Ø(14),C' '	IS THIS POSITION BLANK.
BE	POWFI2G	YES-BRANCH TO POWFI2G.
CLC	=C',USER=''',Ø(14)	IS THIS ,USER=' OPERAND.
BNE	POWFI2AK	NO-BRANCH TO POWFI2AK.
LA	14,7(14)	INCREMENT REG 14 PAST ,USER='.
*		
POWFI2AC	EQU *	
CLI	Ø(14),X'7D'	IS THIS THE ENDING QUOTE.
BE	POWFI2AK	YES-BRANCH TO POWFI2AK.
LA	14,1(14)	INCREMENT TO NEXT POSITION.
CR	14,15	ARE WE DONE.
BL	POWFI2AC	NO-BRANCH TO POWFI2AC.
*		
POWFI2AK	EQU *	
*		

The following commented instructions determine whether certain operands are already present in a VSE/POWER job statement.

```

*
*      CLI    OPTLDE,C'N'          DO WE INSERT LDEST= OPERAND.
*      BE     POWFI2AL           NO-BRANCH TO POWFI2AL.
*      CLC    Ø(6,14),POWBTHR+5  IS LDEST= ALREADY SPECIFIED.
*      BNE    POWFI2AL           NO-BRANCH TO POWFI2AL.
*      MVI    OPTLDE,C'N'          INDICATE NO INSERT LDEST=*
*                                OPERAND.

**
*OWFI2AL EQU  *
*      CLI    OPTNTF,C'N'          DO WE INSERT NTFY=YES OPERAND.
*      BE     POWFI2AM           NO-BRANCH TO POWFI2AM.
*      CLC    Ø(5,14),POWBTHR+13  IS NTFY= ALREADY SPECIFIED.
*      BNE    POWFI2AL           NO-BRANCH TO POWFI2AL.
*      MVI    OPTNTF,C'N'          INDICATE NO INSERT NTFY=YES
*                                OPERAND.

**
*OWFI2AM EQU  *
*      CLI    RDRGPW,X'41'        DO WE INSERT PWD OPERAND.
*      BL     POWFI2AO           NO-BRANCH TO POWFI2AO.
*      CLC    =C'PWD=',Ø(14)      IS PWD= ALREADY SPECIFIED.
*      BNE    POWFI2AO           NO-BRANCH TO POWFI2AO.
*      MVC    RDRGPW,BLANKS       CLEAR RDR PWD.

**
*OWFI2AO EQU  *
*      CLI    RDRDTNN,X'41'       DO WE INSERT XDEST OPERAND.
*      BL     POWFI2AP           NO-BRANCH TO POWFI2AP.
*      CLC    ='XDEST',Ø(14)      IS XDEST= ALREADY SPECIFIED.
*      BNE    POWFI2AP           NO-BRANCH TO POWFI2AP.
*      MVC    RDRDTNN,BLANKS       CLEAR RDR DESTINATION NODE.

*
POWFI2AP EQU  *
*      CLI    RDRGPW,X'4Ø'        DO WE INSERT PWD OPERAND.
*      BH     POWFI2C             YES-BRANCH TO POWFI2C.
*      CLI    RDRDTNN,X'4Ø'        DO WE INSERT XDEST OPERAND.
*      BH     POWFI2C             YES-BRANCH TO POWFI2C.
*      CLI    OPTLDE,C'Y'         ARE WE TO INSERT LDEST= OPERAND.
*      BE     POWFI2C             YES-BRANCH TO POWFI2C.
*      CLI    OPTNTF,C'Y'         ARE WE TO INSERT NTFY=YES OPERAND.
*      BNE    POWFI6              NO-BRANCH TO POWFI6.

*
POWFI2C EQU  *
*      LA     14,1(14)           INCREMENT REG 14 TO NEXT POSITION.
*      CR     14,15                ARE WE DONE.
*      BL     POWFI2A             NO-BRANCH TO POWFI2A.
*      MVI    POWJSW,C'Ø'         INDICATE NOT PROCESSING JOB RECORD.
*      B      POWFI6              BRANCH TO POWFI6.

*
POWFI2G EQU  *
*      BCTR   14,Ø               BACK UP ONE (1) POSITION.

```

CLI	$\emptyset(14),C','$	IS THIS POSITION A COMMA (,).
BE	POWFI6	YES-BRANCH TO POWFI6.
LA	14,1(14)	INCREMENT REG 14 TO NEXT POSITION.
MVI	$\emptyset(14),C','$	MVE COMMA (,).
LA	14,1(14)	INCREMENT REG 14 TO NEXT POSITION.
CR	14,15	ARE WE DONE.
BNH	POWFI5	NO-BRANCH TO POWFI5.
MVI	POWJSW,C'0'	INDICATE NOT PROCESSING JOB RECORD.
B	POWFI6	BRANCH TO POWFI6.
*		
POWFI5	EQU *	
	MVI $\emptyset(14),C' '$	CLEAR POSITION AFTER COMMA (,).
	MVI POWREC+72,C'X'	MVE CONTINUED CHARACTER.
*		
POWFI6	EQU *	
AP	RECCNT,=P'1'	ADD ONE TO RECORD COUNT.
MVC	POWPRTR,POWREC	MVE RECORD TO PRINT RECORD.
BAL	10,POWPRT	PERFORM POWPRT ROUTINE.
USING	RECPREFIX,11	
XC	$\emptyset(RECPFXL,11),\emptyset(11)$	CLEAR RECORD PREFIX.
MVI	RECTYPE,RECTNORM	INDICATE NORMAL RECORD.
CLI	POWREC,C'6'	ARE WE SPOOLING TO PUN QUEUE.
BNE	*+8	NO-SKIP NEXT INST.
MVI	RECCCODE,X'01'	INDICATE COMMAND CODE.
CLI	POWREC,C'8'	ARE WE SPOOLING TO LST QUEUE.
BNE	*+10	NO-SKIP NEXT INST.
MVC	RECCCODE,POWREC+1	MVE COMMAND CODE.
LA	10,L'POWREC-1	LOAD RECORD LENGTH TO REG 10. (80).
CLI	POWREC,C'4'	ARE WE SPOOLING 128 BYTE RECORDS.
BNE	*+8	NO-SKIP NEXT INST.
LA	10,L'POWREC-1+48	LOAD RECORD LENGTH TO REG 10. (128).
CLI	POWREC,C'8'	ARE WE SPOOLING 133 BYTE RECORDS.
BNE	*+8	NO-SKIP NEXT INST.
LA	10,L'POWREC-1+52	LOAD RECORD LENGTH TO REG 10. (132).
STH	10,RECLNGTH	STORE IT INTO RECORD LENGTH.
DROP	11	
CLI	POWREC,C'4'	ARE WE SPOOLING 128 BYTE RECORDS.
BNE	*+18	NO-SKIP NEXT THREE (3) INST.
MVC	8(L'POWREC-1+48,11),POWREC+1	MVE PASSED RECORD TO BUFFER
LA	11,L'POWREC-1+48+8(11)	INCREMENT TO NEXT BUFFER POSITION
B	*+36	SKIP NEXT SEVEN (7) INST.
CLI	POWREC,C'8'	ARE WE SPOOLING 133 BYTE RECORDS.
BNE	*+18	NO-SKIP NEXT THREE (3) INST.
MVC	8(L'POWREC-1+52,11),POWREC+2	MVE PASSED RECORD TO BUFFER
LA	11,L'POWREC-1+52+8(11)	INCREMENT TO NEXT BUFFER POSITION
B	*+14	SKIP NEXT TWO (2) INST.
MVC	8(L'POWREC-1,11),POWREC+1	MVE PASSED RECORD TO BUFFER AR
LA	11,L'POWREC-1+8(11)	INCREMENT TO NEXT BUFFER POSITION.
MVC	POWRECS,POWREC	SVE FIRST TEN BYTES OF RECORD.

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CLI  POWRSW,C'1'          ARE WE SPOOLING TO RDR QUEUE.
BNE  POWFI9               NO-BRANCH TO POWFI9.
CLI  POWJSW,C'0'          ARE WE PROCESSING JOB RECORD.
MVI  POWJSW,C'0'          INDICATE NOT PROCESSING JOB RECORD.
BE   POWFI9               NO-BRANCH TO POWFI9.
CLI  OPTLDE,C'N'          DO WE INSERT LDEST=* OPERAND. .
BE   POWFI7               NO-BRANCH TO POWFI7.
ST   11,ADDRESS           STORE IT IN ADDRESS.
USING RECPREFIX,11
XC   Ø(RECPFXL,11),Ø(11) CLEAR RECORD PREFIX.
MVI  RECTYPE,RECTNORM    INDICATE NORMAL RECORD.
LA   1Ø,8Ø                LOAD RECORD LENGTH TO REG 1Ø.
STH  1Ø,RECLNGTH         STORE IT INTO RECORD LENGTH.
DROP 11
L    11,ADDRESS           LOAD ADDRESS TO REG 11.
MVI  POWPTR,C' '          CLEAR PRINT RECORD.
MVC  POWPTR+1(L'POWPTR-1),POWPTR ...
LA   1Ø,POWPTR            LOAD ADDRESS OF PRINT RECORD TO REG
MVC  Ø(12,1Ø),POWBTHR   SET JECL PREFIX. ('* $$ ').
LA   1Ø,12(1Ø)            INCREMENT TO NEXT POSITION.
CLI  POWCCH,C' '          IS STATEMENT CONTINUED.
BH   POWFI6A              YES-BRANCH TO POWFI6A.
CLI  OPTNTF,C'Y'          DO WE INSERT NTFY=YES OPERAND.
BE   POWFI6A              YES-BRANCH TO POWFI6A.
CLI  RDRGPW,X'4Ø'         DO WE INSERT PWD OPERAND.
BH   POWFI6A              YES-BRANCH TO POWFI6A.
CLI  RDRDTNN,X'41'        DO WE INSERT XDEST OPERAND.
BL   POWFI6C              NO-BRANCH TO POWFI6C.

*
POWFI6A EQU  *
      MVI  Ø(1Ø),C','
      MVI  POWPTR+71,C'X'  MVE CONTINUED CHARACTER.

*
POWFI6C EQU  *
      MVC  8(8Ø,11),POWPTR MVE PRINT RECORD TO BUFFER.
      MVI  POWPTR,C' '      CLEAR PRINT RECORD.
      MVC  POWPTR+1(L'POWPTR-1),POWPTR ...
      MVI  POWPTR,C'3'
      MVC  POWPTR+1(L'POWPTR-1),8(11)
      LA   11,8Ø+8(11)     INCREMENT TO NEXT BUFFER POSITION.
      BAL  1Ø,POWPRT        PERFORM POWPRT ROUTINE.
      AP   RECCNT,=P'1'     ADD ONE TO RECORD COUNT.

*
POWFI7 EQU  *
      CLI  OPTNTF,C'N'    DO WE INSERT NTFY=YES OPERAND.
      BE   POWFI8            NO-BRANCH TO POWFI8.
      ST   11,ADDRESS         STORE IT IN ADDRESS.
      USING RECPREFIX,11
      XC   Ø(RECPFXL,11),Ø(11) CLEAR RECORD PREFIX.

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MVI    RECTYPE,RECTNORM      INDICATE NORMAL RECORD.
LA     10,80                  LOAD RECORD LENGTH TO REG 10.
STH    10,RECLNGTH           STORE IT INTO RECORD LENGTH.
DROP   11
L      11,ADDRESS            LOAD ADDRESS TO REG 11.
MVI    POWPTR,C' '          CLEAR PRINT RECORD.
MVC    POWPTR+1(L'POWPTR-1),POWPTR ...
LA     10,POWPTR              LOAD ADDRESS OF PRINT RECORD TO REG
MVC    0(5,10),POWBTHR        SET JECL PREFIX. ('* $$ ').
MVC    5(8,10),POWBTHR+13    MVE 'NTFY=YES'.
LA     10,13(10)             INCREMENT TO NEXT POSITION.
CLI    POWCCH,C' '          IS STATEMENT CONTINUED.
BH    POWFI7A                YES-BRANCH TO POWFI7A.
CLI    RDRGPW,X'40'          DO WE INSERT PWD OPERAND.
BH    POWFI7A                YES-BRANCH TO POWFI7A.
CLI    RDRDTNN,X'41'         DO WE INSERT XDEST OPERAND.
BL    POWFI7C                NO-BRANCH TO POWFI7C.

*
POWFI7A EQU  *
MVI    0(10),C' '          MVE COMMA (,).
MVI    POWPTR+71,C'X'       MVE CONTINUED CHARACTER.

*
POWFI7C EQU  *
MVC    8(80,11),POWPTR MVE PRINT RECORD TO BUFFER.
MVI    POWPTR,C' '          CLEAR PRINT RECORD.
MVC    POWPTR+1(L'POWPTR-1),POWPTR ...
MVI    POWPTR,C'3'
MVC    POWPTR+1(L'POWPTR-1),8(11)
LA     11,80+8(11)          INCREMENT TO NEXT BUFFER POSITION.
BAL    10,POWPRT              PERFORM POWPRT ROUTINE.
AP    RECCNT,=P'1'           ADD ONE TO RECORD COUNT.

*
POWFI8  EQU  *
CLI    RDRGPW,X'41'          DO WE INSERT PWD OPERAND.
BL    POWFI8J                NO-BRANCH TO POWFI8J.
ST    11,ADDRESS             STORE IT IN ADDRESS.
USING RECPRFXL,11
XC    0(RECPRFXL,11),0(11)  CLEAR RECORD PREFIX.
MVI    RECTYPE,RECTNORM      INDICATE NORMAL RECORD.
LA     10,80                  LOAD RECORD LENGTH TO REG 10.
STH    10,RECLNGTH           STORE IT INTO RECORD LENGTH.
DROP   11
L      11,ADDRESS            LOAD ADDRESS TO REG 11.
MVI    POWPTR,C' '          CLEAR PRINT RECORD.
MVC    POWPTR+1(L'POWPTR-1),POWPTR ...
LA     10,POWPTR              LOAD ADDRESS OF PRINT RECORD TO REG
MVC    71(1,10),POWCCH        MVE POSSIBLE CONTINUED CHARACTER.
MVC    0(5,10),POWBTHR        SET JECL PREFIX. ('* $$ ').
MVC    5(4,10),=C'PWD='       MVE 'PWD='.

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MVC  9(8,10),RDRGPW      MVE PWD.
LA   10,9(10)           INCREMENT TO NEXT POSITION.
CLI  POWCCH,C' '        IS STATEMENT CONTINUED.
BH   POWFI8A            YES-BRANCH TO POWFI8A.
CLI  RDRDTNN,X'41'      DO WE INSERT XDEST OPERAND.
BL   POWFI8G            NO-BRANCH TO POWFI8G.

*
POWFI8A EQU  *
CLI  0(10),C' '        IS THIS POSITION BLANK.
BE   POWFI8B            YES-BRANCH TO POWFI8B.
LA   10,1(10)           INCREMENT TO NEXT POSITION.
B    POWFI8A            BRANCH TO POWFI8A.

*
POWFI8B EQU  *
MVI  0(10),C', '        MVE COMMA (,).
MVI  POWPRTR+71,C'X'    MVE CONTINUED CHARACTER.

*
POWFI8G EQU  *
MVC  8(80,11),POWPRTR  MVE PRINT RECORD TO BUFFER.
MVI  POWPRTR,C' '      CLEAR PRINT RECORD.
MVC  POWPRTR+1(L'POWPRTR-1),POWPRTR ...
MVI  POWPRTR,C'3'
MVC  POWPRTR+1(L'POWPRTR-1),8(11)
LA   11,80+8(11)        INCREMENT TO NEXT BUFFER POSITION.
BAL  10,POWPRT          PERFORM POWPRT ROUTINE.
AP   RECCNT,=P'1'        ADD ONE TO RECORD COUNT.

*
POWFI8J EQU  *
CLI  RDRDTNN,X'41'      DO WE INSERT XDEST OPERAND.
BL   POWFI9              NO-BRANCH TO POWFI9.
ST   11,ADDRESS          STORE IT IN ADDRESS.
USING RECPRFIX,11
XC   0(RECPRFXL,11),0(11) CLEAR RECORD PREFIX.
MVI  RECTYPE,RECTNORM   INDICATE NORMAL RECORD.
LA   10,80                LOAD RECORD LENGTH TO REG 10.
STH  10,RECLNGTH         STORE IT INTO RECORD LENGTH.
DROP 11
L    11,ADDRESS          LOAD ADDRESS TO REG 11.
MVI  POWPRTR,C' '        CLEAR PRINT RECORD.
MVC  POWPRTR+1(L'POWPRTR-1),POWPRTR ...
LA   10,POWPRT           LOAD ADDRESS OF PRINT RECORD TO
                         REG
MVC  71(1,10),POWCCH     MVE POSSIBLE CONTINUED CHARACTER.
MVC  0(5,10),POWBTHR    SET JECL PREFIX. ('* $$ ').
MVC  5(6,10),=C'XDEST='  MVE 'XDEST='.
MVC  11(8,10),RDRDTNN   MVE XDEST NODE.
LA   10,11(10)           INCREMENT TO NEXT POSITION.
CLI  POWCCH,C' '         IS STATEMENT CONTINUED.
BE   POWFI8S             NO-BRANCH TO POWFI8S.

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*
POWFI8M EQU *
    CLI 0(10),C' '           IS THIS POSITION BLANK.
    BE  POWFI8P
    LA  10,1(10)            INCREMENT TO NEXT POSITION.
    B   POWFI8M             BRANCH TO POWFI8M.

*
POWFI8P EQU *
    MVI 0(10),C',,'         MVE COMMA (,).

*
POWFI8S EQU *
    MVC 8(80,11),POWPRTR MVE PRINT RECORD TO BUFFER.
    MVI POWPRTR,C' '       CLEAR PRINT RECORD.
    MVC POWPRTR+1(L'POWPRTR-1),POWPRTR ...
    MVI POWPRTR,C'3'
    MVC POWPRTR+1(L'POWPRTR-1),8(11)
    LA  11,80+8(11)        INCREMENT TO NEXT BUFFER POSITION.
    BAL 10,POWPRT          PERFORM POWPRT ROUTINE.
    AP   RECCNT,=P'1'       ADD ONE TO RECORD COUNT.

*
POWFI9  EQU *
    MVI POWCCH,C' '        CLEAR JOB CONTINUED CHARACTER.
    ST   11,ADDRESS         STORE IT IN ADDRESS.
    CLI POWREC,C'9'        IS THIS THE LAST RECORD BEING
                           PASSED
    BE   POWEOD3           YES-BRANCH TO POWEOD3.
    B    POWRTN             BRANCH TO POWRTN.

*
POWFUL  EQU *
    L   10,ASEND BUF        LOAD BEGIN ADDRESS OF BUFFER TO REG
    ST  11,SV11A
    SR  11,10                CALCULATE BUFFER LENGTH.
    ST  11,IJBXBLN          STORE IT INTO XPCCB.
    ST  11,SV11B
    BAL 10,POWSND           PERFORM POW SND ROUTINE.
    CLI PXPRETCD,PXPRCOK    WAS VSE/POWER RETURN CODE ZERO.
    BE   *+16                YES-SKIP NEXT THREE (3) INST.
    MVI POWCDE,C'B'         INDICATE REQUEST FAILURE.
    BAL 10,POWRCF           PERFORM POW RCF ROUTINE.
    B   POWDIS               BRANCH TO POWDIS.
    CLI PXPFBKCD,PXP00OK    WAS VSE/POWER FEEDBACK CODE ZERO.
    BE   POWCLS              YES-BRANCH TO POWCLS.
    MVI POWCDE,C'B'         INDICATE REQUEST FAILURE.
    BAL 10,POWRCF           PERFORM POW RCF ROUTINE.
    B   POWDIS               BRANCH TO POWDIS.

*
POWEOD  EQU *
    MVC POWPRTR,0(7)         MVE RECORD TO PRINT RECORD.
    BAL 10,POWPRT           PERFORM POWPRT ROUTINE.

```

```

*
POWE0D3 EQU *
CLI POWRSW,C'0'          ARE WE SPOOLING TO RDR QUEUE.
BE POWBYP                 NO-BRANCH TO POWBYP.
CLC POWRECS+1(9),POWE0JR WAS LAST RECORD A VSE/POWER EOJ STA
BE POWBYP                 YES-BRANCH TO POWBYP.
USING RECPRFIX,11
XC Ø(RECPRFXL,11),Ø(11) CLEAR RECORD PREFIX.
MVI RECTYPE,RECTNORM    INDICATE NORMAL RECORD.
LA 1Ø,L'POWE0JR          LOAD RECORD LENGTH TO REG 1Ø.
STH 1Ø,RECLNGTH          STORE IT INTO RECORD LENGTH.
DROP 11
MVC 8(L'POWE0JR,11),POWE0JR MVE VSE/POWER EOJ STATEMENT TO B
LA 11,L'POWE0JR+8(11)   INCREMENT TO NEXT BUFFER POSITION.

*
POWBYP EQU *
L 1Ø,ASENDUF             LOAD BEGIN ADDRESS OF BUFFER.
ST 11,SV11C
SR 11,1Ø                  CALCULATE BUFFER LENGTH.
ST 11,IJBXBLN            STORE IT INTO XPCCB.
ST 11,SV11D
MVI PXUACT1,PXUATEOD    INDICATE END OF DATA.
BAL 1Ø,POWSND             PERFORM POW SND ROUTINE.
CLI PXPRETCD,PXPRCOK    WAS VSE/POWER RETURN CODE ZERO.
BE *+16                   YES-SKIP NEXT THREE (3) INST.
MVI POWCDE,C'C'          INDICATE REQUEST FAILURE.
BAL 1Ø,POWRCF             PERFORM POW RCF ROUTINE.
B POWDIS                  BRANCH TO POWDIS.
CLI PXPFBKCD,PXPØØOK    WAS VSE/POWER FEEDBACK CODE ZERO.
BE POWMSG                 YES-BRANCH TO POWMSG.
MVI POWCDE,C'C'          INDICATE REQUEST FAILURE.
BAL 1Ø,POWRCF             PERFORM POW RCF ROUTINE.
B POWDIS                  BRANCH TO POWDIS.

*
POWMSG EQU *
LA 11,REPLBUF             LOAD ADDRESS OF REPLBUF TO REG 11.
USING OWN SPLDS,11
LA 1Ø,SPLGLEN             LOAD LENGTH OF SPL TO REG 1Ø.
STC 1Ø,*+5                 INSERT IT INTO FOLLOWING MVC INST.
MVC POWREP(1),OWN SPLDS  SVE ENTIRE SPL.
DROP 11
USING OWN SPLDS,6
TM PXPININFO,PXPIMSG     ANY MESSAGES.
BNO POWDIS                 NO-BRANCH TO POWDIS.
XC IJBXBLN,IJBXBLN        CLEAR BUFFER LENGTH.
MVI PXUBTYP,X'ØØ'          CLEAR BUFFER TYPE.
MVI PXUACT1,PXUATRMR    INDICATE RETURN MESSAGES.
BAL 1Ø,POWSND             PERFORM POW SND ROUTINE.
CLI PXPRETCD,PXPRCOK    WAS VSE/POWER RETURN CODE ZERO.

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	BE	*+12	YES-SKIP NEXT TWO (2) INST.
	MVI	POWCDE,C'9'	INDICATE REQUEST FAILURE.
	BAL	10,POWRCF	PERFORM POWRCF ROUTINE.
	CLI	PXPFBKCD,PXPØOK	WAS VSE/POWER FEEDBACK CODE ZERO.
	BE	POWDIS	YES-BRANCH TO POWDIS.
	MVI	POWCDE,C'9'	INDICATE REQUEST FAILURE.
	BAL	10,POWRCF	PERFORM POWRCF ROUTINE.
*			
POWDIS	EQU	*	
	XPCC	XPCCB=(3),FUNC=DISCONN	DISCONNECT LINK TO VSE/POWER.
	LTR	15,15	WAS DISCONNECT SUCCESSFUL.
	BZ	POWTRM	YES-BRANCH TO POWTRM.
	CLI	IJBXRETC,X'15'	IS RETURN CODE X'15'.
	BNE	POWDIS3	NO-BRANCH TO POWDIS3.
*			
POWDIS3	EQU	*	
	MVI	POWCDE,C'7'	INDICATE DISCONNECT FAILURE.
	BAL	10,POWXRC	PERFORM POWXRC ROUTINE.
	B	POWFIN	BRANCH TO POWFIN.
*			
POWTRM	EQU	*	
	XPCC	XPCCB=(3),FUNC=TERMIN	TERMINATE XPCC SUPPORT.
	LTR	15,15	WAS TERMINATION SUCCESSFUL.
	BZ	POWFIN	YES-BRANCH TO POWFIN.
	MVI	POWCDE,C'8'	INDICATE TERMINATION FAILURE.
	BAL	10,POWXRC	PERFORM POWXRC ROUTINE.
*			
POWFIN	EQU	*	
	BAL	10,POWRST	PERFORM POWRST ROUTINE.
*			
POWRTN	EQU	*	
	MVC	Ø(L'POWREC,7),POWREC	
	CLI	POWREC,C'4'	WERE WE SPOOLING 128 BYTE RECORDS.
	BNE	*+10	NO-SKIP NEXT INST.
	MVC	Ø(L'POWREC+48,7),POWREC	
	CLI	POWREC,C'8'	WERE WE SPOOLING 133 BYTE RECORDS.
	BNE	POWEXT	NO-BRANCH TO POWEXT.
	MVC	Ø(L'POWREC+53,7),POWREC	
*			
POWEXT	EQU	*	
	MVC	Ø(250,8),POWCDE	
	MVC	250(255,8),POWCDE+250	
	MVC	POWPRC,POWLRC	MVE LAST RECORD TO PREVIOUS.
	MVC	POWLRC,POWREC	MVE CURRENT RECORD TO LAST.
	CLI	POWCDE,C'Ø'	WERE THERE ANY ERRORS.
	BE	*+22	NO-SKIP NEXT FOUR (4) INST.
	CLC	POWCDE,=C'19'	WAS ERROR FOR NO ROOM.
	BE	*+12	YES-SKIP NEXT TWO (2) INST.
	BAL	14,POWCSB	PERFORM POWCSB ROUTINE.

BAL	10,POWRST	PERFORM POWRST ROUTINE.
L	13,SAVEAREA+4	LOAD RETURN ADDRESS TO REG 13.
	RETURN (14,12)	RETURN TO CALLER.
*		
POWCSB	EQU *	
	L 10,ASENDBUF	LOAD ADDRESS OF SENDBUF TO REG 10.
	LA 11,L'SENDBUF	LOAD LENGTH OF SENDBUF TO REG 11.
	L 15,=X'00000000'	SET PAD BYTE AND LENGTH FOR MVCL.
	MVCL 10,14	CLEAR IT.
	L 11,ASENDBUF	LOAD ADDRESS OF SENDBUF TO REG 11.
	ST 11,ADDRESS	STORE IT IN ADDRESS.
	BR 14	RETURN TO CALLER.
*		
POWRST	EQU *	
	MVC POWSSW(4),=C'00000' CLEAR SWITCHES.	
	XC RDRREC,RDRREC	CLEAR RDRREC.
	XC PUNREC,PUNREC	CLEAR PUNREC.
	XC LSTREC,LSTREC	CLEAR LSTREC.
	BR 10	RETURN TO CALLER.
*		
POWSND	EQU *	
	XPCC XPCCB=(3),FUNC=SENR SEND BUFFER TO VSE/POWER.	
	LTR 15,15	WAS RETURN CODE ZERO.
	BZ POWSND3	YES-BRANCH TO POWSND3.
	MVI POWCDE,C'5'	INDICATE SENDR FAILURE.
	BAL 10,POWXRC	PERFORM POWXRC ROUTINE.
	B POWRTN	BRANCH TO POWRTN.
*		
POWSND3	EQU *	
	CLI POWCSW,C'1'	ARE WE RUNNING UNDER ICCF/CICS.
	BE POWSNDC3	YES-BRANCH TO POWSNDC3.
	ST 10,SV10B	SVE CONTENTS OF REG 10.
	LA 10,IJBXSECB	LOAD ADDRESS OF SEND COMPLETION ECB.
	WAIT (10)	WAIT FOR COMPLETION OF SENDR.
	L 10,SV10B	RESTORE CONTENTS OF REG 10.
*		
POWSNDB3	EQU *	
	CLI IJBXREAS,X'00'	DID ANY CONNECTION ERROR OCCUR.
	BER 10	NO-RETURN TO CALLER.
	CLI POWCSW,C'0'	ARE WE RUNNING UNDER ICCF/CICS.
	BE POWSNDB5	NO-BRANCH TO POWSNDB5.
	AP POWCNT,=P'1'	ADD ONE (1) TO WAIT COUNTER.
	CP POWCNT,=P'15'	HAVE WE TRIED 15 TIMES.
	BL POWSNDC5	NO-BRANCH TO POWSNDC5.
*		
POWSNDB5	EQU *	
	MVI POWCDE,C'6'	INDICATE SENDR CONNECTION FAILURE.
	BAL 10,POWXRC	PERFORM POWXRC ROUTINE.
	B POWRTN	BRANCH TO POWRTN.

```

*
POWSNDC3 EQU    *
      SP     POWCNT,POWCNT      CLEAR COUNTER.

*
POWSNDC5 EQU    *
      USING DFHCSADS,13
      L      13,ADDRCSA        ADDRESS CSA.
      L      12,CSACDTA        ADDRESS CURRENT DISPATCHED USER TCA.
      LA     11,IJBXSECB       LOAD ADDRESS OF SEND COMPLETION ECB
      ST     11,TCATCEA        STORE IT IN TCATCEA.
      DFHKC TYPE=WAIT,DCI=SINGLE
      DFHIC TYPE=WAIT,INTRVAL=2
      DROP   13
      B      POWSNDB3         BRANCH TO POWSNDB3.

*
POWXRC  EQU    *          XPCC RETURN/REASON CODES CONVERSION ROUTI
      ST     3,SV03            SVE CONTENTS OF REG 3.
      ST     10,SV10A           SVE CONTENTS OF REG 10.
      ST     13,SV13            SVE CONTENTS OF REG 13.
      ST     15,SV15            SVE CONTENTS OF REG 15.
      MVC    SXPCCB,0(3)       SVE XPCCB.
      SR     13,13              CLEAR REG 13.
      IC     13,IJBXRETC        INSERT XPCC RETURN CODE TO REG 13.
      BAL    10,POWHTC          PERFORM POWHTC ROUTINE.
      MVC    POWCDE+1(L'RETCDE),RETCDE
      SR     13,13              CLEAR REG 13.
      IC     13,IJBXREAS        INSERT XPCC REASON CODE TO REG 13.
      BAL    10,POWHTC          PERFORM POWHTC ROUTINE.
      MVC    POWCDE+3(L'RETCDE),RETCDE
      L      10,SV10A           RESTORE CONTENTS OF REG 10.
      L      13,SV13             RESTORE CONTENTS OF REG 13.
      BR     10                 RETURN TO CALLER.

*
POWRCF  EQU    *          VSE/POWER RETURN/FEEDBACK CODES
                           CONVERSIO
      ST     10,SV10A           SVE CONTENTS OF REG 10.
      ST     13,SV13            SVE CONTENTS OF REG 13.
      MVC    POWREP(250),REPLBUF MVE REPLBUF.
      MVC    POWREP+250(250),REPLBUF+250 ...
      SR     13,13              CLEAR REG 13.
      IC     13,PXPRETCD        INSERT VSE/POWER RETURN CODE TO REG
      BAL    10,POWHTC          PERFORM POWHTC ROUTINE.
      MVC    POWCDE+1(L'RETCDE),RETCDE
      SR     13,13              CLEAR REG 13.
      IC     13,PXPFBKCD        INSERT VSE/POWER FEEDBACK CODE TO RE
      BAL    10,POWHTC          PERFORM POWHTC ROUTINE.
      MVC    POWCDE+3(L'RETCDE),RETCDE
      L      10,SV10A           RESTORE CONTENTS OF REG 10.
      L      13,SV13             RESTORE CONTENTS OF REG 13.

```

	BR	10	RETURN TO CALLER.
*			
POWHTC	EQU	*	CONVERT ONE HEXADECIMAL CHARACTER TO TWO
	LA	11,RETCDE	LOAD ADDRESS OF OUTPUT TO REG 11.
	SLDL	12,28	SHIFT LEFT HALF.
	STC	12,0(11)	STORE IT.
	SRL	13,28	SHIFT RIGHT HALF.
	STC	13,1(11)	STORE IT.
	TR	Ø(L'RETCDE,11),TRTAB	TRANSLATE BOTH.
	BR	10	RETURN TO CALLER.
*			
POWCTH	EQU	*	CONVERT TWO EBCDIC CHARACTERS TO ONE HEXA
	NI	POWCTH2+1,X'ØF'	SET POWCTH2 NOT TO BRANCH TO POWCTH3
*			
POWCTH1	EQU	*	
	MVI	HOLDLIT,X'ØA'	ANTICIPATE AN A.
	CLI	Ø(11),C'A'	IS CHARACTER AN 'A'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	MVI	HOLDLIT,X'ØB'	ANTICIPATE A B.
	CLI	Ø(11),C'B'	IS CHARACTER A 'B'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	MVI	HOLDLIT,X'ØC'	ANTICIPATE A C.
	CLI	Ø(11),C'C'	IS CHARACTER A 'C'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	MVI	HOLDLIT,X'ØD'	ANTICIPATE A D.
	CLI	Ø(11),C'D'	IS CHARACTER A 'D'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	MVI	HOLDLIT,X'ØE'	ANTICIPATE A E.
	CLI	Ø(11),C'E'	IS CHARACTER A 'E'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	MVI	HOLDLIT,X'ØF'	ANTICIPATE A F.
	CLI	Ø(11),C'F'	IS CHARACTER A 'F'.
	BE	POWCTH2	YES-BRANCH TO POWCTH2.
	CLI	Ø(11),C'Ø'	IS CHARACTER LESS THAN ZERO (Ø).
	BL	POWCTHE	YES-BRANCH TO POWCTHE.
	CLI	Ø(11),C'9'	IS CHARACTER GREATER THAN NINE (9).
	BH	POWCTHE	YES-BRANCH TO POWCTHE.
	MVN	HOLDLIT,Ø(11)	MVE NUMERIC CHARACTER TO HOLDLIT.
*			
POWCTH2	EQU	*	
	BC	Ø,POWCTH3	IF SECOND PASS, BRANCH TO POWCTH3.
	PACK	HEXCHR,HOLDLIT	INVERT HOLDLIT INTO HEXCHR.
	LA	11,1(11)	SET REG 11 TO SECOND CHARACTER.
	OI	POWCTH2+1,X'FØ'	SET POWCTH2 TO BRANCH TO POWCTH3.
	B	POWCTH1	BRANCH TO POWCTH1.
*			
POWCTH3	EQU	*	
	MVN	HEXCHR,HOLDLIT	COMPLETE HEX LITERAL IN HEXCHR.
	BR	10	RETURN TO CALLER.

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*
POWCHE EQU *
    MVI HEXCHR,X'00'           INDICATE CHARCTERS INVALID.
    BR 10                      RETURN TO CALLER.

*
POWPRT EQU *
    CLI POWCDS+1,X'FE'        DO WE PRINT INCOMING RECORDS.
    BNER 10                   NO-RETURN TO CALLER.
    MVC LSTBUF+1(75),POWPRTR
    LA 1,LSTCCB               LOAD ADDRESS OF CCB.
    EXCP (1)                 EXECUTE IT.
    WAIT (1)                 WAIT FOR COMPLETION.
    MVC LSTBUF+1(75),POWPRTR+75
    LA 1,LSTCCB               LOAD ADDRESS OF CCB.
    EXCP (1)                 EXECUTE IT.
    WAIT (1)                 WAIT FOR COMPLETION.
    MVC LSTBUF,LSTBUF-1      CLEAR PRINTER WORK AREA.
    BR 10                     RETURN TO CALLER.

*
DPPOWPS DC  C'DPPOWP STORAGE HERE. ' INSERT EYE CATCHER.
MODE   DC  X'00'
SIJBPIK DS  CL2
JOBNME DS  CL8
PGMNME DS  CL8
RECCNT DC  PL5'0'
POWCNT DC  PL2'0'           ICCF/CICS LOOP COUNTER.
POWCDS DS  CL5
POWPWD DC  XL8'00'          VSE/POWER PASSWORD.
SXPCCB DS  CL96
TRTAB  DC  C'0123456789ABCDEF'
RETCDE DC  C'00'
HOLDLIT DC  C' '
HEXCHR DC  X'00'
POWSSW DC  C'0'              SPOOLING IN PROCESS SWITCH.
POWRSW DC  C'0'              SPOOLING IN PROCESS FOR RDR SWITCH.
POWPSW DC  C'0'              SPOOLING IN PROCESS FOR PUN SWITCH.
POWLSW DC  C'0'              SPOOLING IN PROCESS FOR LST SWITCH.
POWJSW DC  C'0'
POWCSW DC  C'0'              RUNNING UNDER ICCF/CICS SWITCH.
POWREC DC  CL81' '
DC  CL48' '
DC  CL05' '
DC  CL17' '
POWCDE DC  C'00000'
POWREP DS  CL500
OPID   DS  CL3
POWCCH DC  C' '
POWEJR DS  0CL17
DC  C'* $$ EOJ '

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USERID	DC	CL8'DPOWP'
TERMID	DS	CL8
POWEODR	DC	C'9* \$\$ EOD '
POWCTRLR	DC	C'9* \$\$ CTL '
POWTRMR	DC	C'9* \$\$ TRM '
POWJOB	DC	C'* \$\$ JOB '
POWJOBR	DC	CL80' '
POWBTHR	DC	C'* \$\$ LDEST= * NTFY=YES '
	DC	C'POWRECS='
POWRECS	DS	CL10
	DC	C'POWPRC='
POWPRC	DS	CL150
	DC	C'POWLRC='
POWLRC	DS	CL150
POWPRTR	DS	CL150
BLANKS	DC	CL20' '
*	DC	C'OPTREC='
OPTREC	DS	0CL11 001-011 OPTION RECORD.
OPTRCDDE	DC	C'1' 001-001 OPT RECORD CODE. (1).
OPTLDE	DC	C' ' 002-002 OPT LDEST=*. (Y=YES, N=NO).
OPTNTF	DC	C' ' 003-003 OPT NTFY=YES. (Y=YES, N=NO).
	DS	CL8 004-011 FILLER. (RESERVED FOR FUTURE)
*		
OPTSAV	DS	CL11
*		
RDRREC	DS	0CL150 001-150 RDR SETUP RECORD.
RDRRCDE	DS	C 001-001 RDR RECORD CODE. (2).
RDRJOB	DC	CL8' ' 002-009 RDR JOB NAME.
RDRGCL	DC	C' ' 010-010 RDR INPUT CLASS.
RDRGPW	DC	CL8' ' 011-018 RDR PASSWORD.
RDRDDP	DC	C' ' 019-019 RDR INPUT DISPOSITION.
RDRDPR	DC	C' ' 020-020 RDR INPUT PRIORITY.
RDRDSID	DC	C' ' 021-021 RDR INPUT SYSTEM IDENTIFIER.
RDRDUI	DC	CL16' ' 022-037 RDR USER INFORMATION.
RDRDTNN	DC	CL8' ' 038-045 RDR NAME OF DESTINATION NODE
RDRDTUID	DC	CL8' ' 046-053 RDR NAME OF DESTINATION USER
RDRDPRGN	DC	CL20' ' 054-073 RDR PROGRAMMER NAME.
RDRDROOM	DC	CL8' ' 074-081 RDR ROOM NUMBER.
RDRDDEPT	DC	CL8' ' 082-089 RDR DEPARTMENT NUMBER.
RDRDBLDG	DC	CL8' ' 090-097 RDR BUILDING NUMBER.
	DC	CL2' ' 098-099 FILLER
	DS	CL4 100-103 FILLER.
	DC	CL4' ' 104-107 FILLER.
	DS	CL4 108-111 FILLER.
	DS	CL8 112-119 FILLER.
	DS	CL8 120-127 FILLER.

	DS	CL8	128-135 FILLER.
	DS	CL1	136-136 FILLER.
	DC	CL2' '	137-138 FILLER.
	DS	CL2	139-140 FILLER.
RDRGUS	DC	CL8' '	141-148 RDR USER ID.
	DS	CL2	149-150 FILLER.
*			
PUNREC	DS	0CL150	001-150 PUN SETUP RECORD.
PUNRCDE	DS	C	001-001 PUN RECORD CODE. (5).
PUNJOB	DC	CL8' '	002-009 PUN JOB NAME.
PUNGCL	DC	C' '	010-010 PUN OUTPUT CLASS.
PUNGPW	DC	CL8' '	011-018 PUN PASSWORD.
PUNDDP	DC	C' '	019-019 PUN OUTPUT DISPOSITION.
PUNDPR	DC	C' '	020-020 PUN OUTPUT PRIORITY.
PUNDSID	DC	C' '	021-021 PUN OUTPUT SYSTEM IDENTIFIER
PUNDUI	DC	CL16' '	022-037 PUN USER INFORMATION.
PUNDTNN	DC	CL8' '	038-045 PUN NAME OF DESTINATION NODE
PUNDTUID	DC	CL8' '	046-053 PUN NAME OF DESTINATION USER
PUNDPRGN	DC	CL20' '	054-073 PUN PROGRAMMER NAME.
PUNDROOM	DC	CL8' '	074-081 PUN ROOM NUMBER.
PUNDDEPT	DC	CL8' '	082-089 PUN DEPARTMENT NUMBER.
PUNDBLDG	DC	CL8' '	090-097 PUN BUILDING NUMBER.
PUNONCPY	DC	CL2' '	098-099 PUN NUMBER OF COPIES.
	DS	CL4	100-103 PUN NAME OF COMPACTION TABLE
PUNOFORM	DC	CL4' '	104-107 PUN FORM NUMBER. (PART 1).
	DS	CL4	108-111 PUN FORM NUMBER. (PART 2).
	DS	CL8	112-119 PUN EXTERNAL WRITER SUB SYST
	DS	CL8	120-127 FILLER.
	DS	CL8	128-135 FILLER.
	DS	CL1	136-136 FILLER.
PUNONSEP	DC	CL2' '	137-138 PUN NUMBER OF SEPARATOR CARD
	DS	CL2	139-140 FILLER.
PUNGUS	DC	CL8' '	141-148 PUN USER ID.
	DS	CL2	149-150 FILLER.
*			
LSTREC	DS	0CL150	001-150 LST SETUP RECORD.
LSTRCDE	DS	C	001-001 LST RECORD CODE. (7).
LSTJOB	DC	CL8' '	002-009 LST JOB NAME.
LSTGCL	DC	C' '	010-010 LST OUTPUT CLASS.
LSTGPW	DC	CL8' '	011-018 LST PASSWORD.
LSTDPP	DC	C' '	019-019 LST OUTPUT DISPOSITION.
LSTDPR	DC	C' '	020-020 LST OUTPUT PRIORITY.
LSTDSID	DC	C' '	021-021 LST OUTPUT SYSTEM IDENTIFIER
LSTDUI	DC	CL16' '	022-037 LST USER INFORMATION.
LSTDTN	DC	CL8' '	038-045 LST NAME OF DESTINATION NODE
LSTDTUID	DC	CL8' '	046-053 LST NAME OF DESTINATION USER
LSTDPRGN	DC	CL20' '	054-073 LST PROGRAMMER NAME.
LSTDROOM	DC	CL8' '	074-081 LST ROOM NUMBER.
LSTDDEPT	DC	CL8' '	082-089 LST DEPARTMENT NUMBER.

LSTDBLDG	DC	CL8' '	090-097 LST BUILDING NUMBER.
LSTONCPY	DC	CL2' '	098-099 LST NUMBER OF COPIES.
	DS	CL4	100-103 LST NAME OF COMPACTION TABLE
LSTOFORM	DC	CL4' '	104-107 LST FORM NUMBER. (PART 1).
	DS	CL4	108-111 LST FORM NUMBER. (PART 2).
LSTOEWTR	DS	CL8	112-119 LST EXTERNAL WRITER SUB-SYST
LSTOFCB	DC	CL8' '	120-127 LST FCB IMAGE PHASE.
LSTOUCB	DC	CL8' '	128-135 LST UCB IMAGE PHASE.
LSTOUCBO	DC	C' '	136-136 LST UCB OPTIONS.
LSTONSEP	DC	CL2' '	137-138 LST NUMBER OF SEPARATOR PAGE
	DS	CL2	139-140 FILLER.
LSTGUS	DC	CL8' '	141-148 LST USER ID.
LSTCCODE	DC	C' '	149-149 LST COMMAND CODE. (ASA/MACHI
LSTCVASA	DC	C' '	150-150 LST CONVERT ASA TO MACHINE.
*			
	DS	ØD	MUST BE DOUBLE WORD ALIGNED.
POWCPU	DS	ØCL1Ø	
	DS	PL8	
POWPID	DC	X'FFFF'	
*			
HØ8Ø	DC	H'8Ø'	
H128	DC	H'128'	
H132	DC	H'132'	
ADDRESS	DC	F'Ø'	
ASENDBUF	DC	A(SENDBUF)	
SVØØ15	DC	18F'Ø'	
SVØ3	DC	F'Ø'	
SV1ØA	DC	F'Ø'	
SV1ØB	DC	F'Ø'	
SV11A	DC	F'Ø'	
SV11B	DC	F'Ø'	
SV11C	DC	F'Ø'	
SV11D	DC	F'Ø'	
SV13	DC	F'Ø'	
SV15	DC	F'Ø'	
SAVEAREA	DC	18F'Ø'	
ADDRCSA	DC	F'Ø'	
*			
WAITLIST	DC	A(INTECB)	INTECB = 1ST ELEMENT OF WAITLIST.
LISTCECB	DC	A(Ø)	IJBXCECB = 2ND ELEMENT OF WAITLIST.
LISTEND	DC	X'FFFFFF'	INDICATE END OF WAITLIST
INTECB	DC	F'Ø'	ECB USED TO WAIT FOR TIMER INTERVALS
*			
	DS	ØD	
LSTCCB	CCB	SYSLST,LSTCCW,X'Ø4ØØ'	
	DS	ØD	

```

LSTCCW CCW X'09',LSTBUF,X'20',L'LSTBUF
      DC C' '                               DON'T MOVE/REMOVE THIS STATEMENT.
LSTBUF DC CL133' '                         SYSLST BUFFER
*
OWNSPL PWRSPN TYPE=GEN,PRFX=OWN,
          USERID=DPOWPN R000 *,000 (*,000) ANY 000 * LOCAL
*
DPOWPM DC X'FE'
*
LTORG
*
XPCCB XPCCB APPL=DPOWPN,TOAPPL=SYSPWR,
          BUFFER=(SENDBUF,2368),REPAREA=(REPLBUF,500)
REPLBUF DS CL500                         BUFFER FOR RECEIVING DATA FROM
                                         VSE/P
          DC C'SENDBUF'
          DS 0F
SENDBUF DS 0CL2368                      BUFFER FOR SENDING DATA TO
                                         VSE/POWER
          DS CL2096
SENDEND DS CL136
          DC 136X'00'
*
DPOWPE DC X'FF'
*
OWNSPLDS PWRSPN TYPE=MAP
*
          MAPXPCCB ,
*
* SYSTEM COMMUNICATIONS REGION. (SYSCOM).
*
SYSCOM  SYSCOM ,
*
* PARTITION COMMUNICATIONS REGION. (MAPCOMR).
*
          MAPCOMR ,
*
END

```

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REXX/VSE to LE/VSE interface

We installed VSE/ESA Version 2 Release 1 last year, and are now using REXX/VSE (part of the central functions of VSE/ESA) and Language Environment for VSE/ESA (LE/VSE).

LE/VSE provides some very useful callable services for REXX/VSE users. Both COBOL for VSE/ESA and PL/I for VSE/ESA are LE/VSE-conforming languages, and can use these LE/VSE services directly. I have written the following interface routine for REXX/VSE, which allows REXX/VSE programs to use any LE/VSE callable service.

```
TITLE 'REXXLE - REXX/VSE-LE/VSE-INTERFACE'
EJECT
*****
*
* The REXXLE program is an interface between REXX/VSE and LE/VSE.
* It allows LE/VSE callable services to be used within a
* REXX/VSE procedure, and is called by the following command:
*
*   address LINKPGM "REXXLE lepgm p1 p2 ... pn"
*
* The parameter lepgm must be a length-prefixed character string
* representing the name of the callable service.
*
* The other parameters are the parameters of the called service.
* The REXX/VSE procedure must initialize them before calling the
* service. See the LE/VSE Programming Guide for a description of the
* parameters. Output parameters must have the correct length.
*
* The following example uses the CEEDEAYS service. The string
* 06/02/1988, representing 02 June 1988, is converted into the Lilian
* format.
* The result of the last command (say lilian) is 148155.
*
* prog = d2c(7,2) || "CEEDEAYS"
* datstring = d2c(10,2) || "06/02/1988"
* datpic   = d2c(10,2) || "MM/DD/YYYY"
* lilian = "
* fc = "
* address LINKPGM "REXXLE prog datstring datpic lilian fc"
```

```

* lilian = c2d(lilian)
* say lilian
*
*****
EJECT
*****
* REGISTERS
*   15 ENTRY POINT ADDRESS
*   14 RETURN ADDRESS
*   13 ADDRESS OF THE SAVE AREA / DYNAMIC STORAGE AREA (DSA)
*   12 COMMON ANCHOR AREA (CAA) ADDRESS
*   11 BASE REGISTER
*   10
*   9
*   8
*   7
*   6
*   5
*   4
*   3 ADDRESS OF THE PARAMETER LIST
*   2 CALLABLE LE/VSE-SERVICE, ADDRESS OF THE PARAMETER LIST
*   1 ADDRESS OF THE PARAMETER LIST
*   0
*****
EJECT
*****
*       LE/VSE PROLOG
*****
REXXLE CEEENTRY MAIN=YES,
          AUTO=WORKSIZE
          USING WORKAREA,13           DYNAMIC STORAGE AREA
          LA    2,4(,1)                PARAMETER LIST LE/VSE SERVICE
          L     3,0(,1)                NAME OF THE SERVICE
EJECT
*****
*       LOAD AND CALL THE SERVICE
*****
CEELOAD NAMEADDR=(3),           *
          MF=(E,LOADDYN)
          LR    1,2                  LE/VSE SERVICE, PARAMETER LIST
          BALR  14,15                CALL LE/VSE SERVICE
EJECT
*****
*       TERMINATE LE/VSE
*****
CEETERM RC=0
EJECT

```

```
*****
*      PROGRAM PROLOG AREA
*****
PPA      CEEPPA
EJECT
*****
*      WORKAREA INCLUDING DYNAMIC SAVE AREA
*****
WORKAREA DSECT
    ORG  *+CEEDSASZ           SPACE FOR THE DYNAMIC SAVE AREA
LOADDYN CEELOAD NAMEADDR=(3),
        MF=L
    DS   0D
WORKSIZE EQU  *-WORKAREA
EJECT
*****
*      DYNAMIC SAVE AREA, PART OF DSECT WORKAREA
*****
    CEEDSA ,                 MAPPING OF THE DYNAMIC SAVE AREA
    EJECT
*****
*      COMMON ANCHOR AREA
*****
    CEECAA ,                 MAPPING OF COMMON ANCHOR AREA
    END REXXLE
```

For a description of the macros used in this program, see the *LE/VSE Programming Guide*. This also lists the callable services and their parameters.

When I tested the program, I got a problem with the CEELOAD macro. When using the execute form of the macro (MF=(E,addr)) to generate re-entrant code, other operands like FEEDBACK= were ignored. Although this was a known problem for VM/ESA and MVS/ESA, it was new for VSE/ESA (see APAR PQ00422). When the corresponding PTF is available, the program should check the feedback token after loading the callable service.

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SENDFVSE – transfer utility using reader

Although many companies today use both VM and VSE with relatively few problems, their files cannot be easily shared. The program presented here helps to break down the barriers, transferring files via a READER, with almost no limitations on record length.

SENDFVSE

```
SENDFVSE EXEC
/*
   Sends files from CMS to VSE environment.
   General information:
   1. User should type file-name, file-type, and file-mode of CMS file.
   2. The file to be sent is read from file-mode; each record is split
      into 'n' records of 80 bytes.
   3. A job is created with split records canned.
   4. In the VSE environment, the record is rebuilt and written as a
      SAM/VSAM file. It can then be read by another program or by
      utilities like VSAM/REPRO or SORT.
*/
parse  upper arg    fil_fn fil_ft fil_fm '(' option
parse  upper source .. fn      ft      fm syn .
signal on   syntax
address command

      if fil_fn  = '?'  fil_fn = ''                      then HELP()

      else if fil_fn != '' & fil_ft != '' & fil_fm != '' then nop

      else HELP()

INIT()

CHECK_FILE()

WRITE_JOB()

SUBMIT()

GOBACK: 'PULL SET'          /* Restore settings...           */

exit                         /* Return to CMS                 */
```

```

/*-----*/
INIT:

'PUSH SET'                                /* Save CP SET status.          */
'CP    SET EMSG OFF'
'CP    SET IMSG OFF'

eof      = 'END-OF-FILE'
target   = 'VSETESTE'                      /* VSE machine name, destination */
targetcat= 'TESTE'
dummy    = ' '
s        = ' '                            /* User may ask for DUMMY file. */
                                         /* Seven blanks...             */

return ''


/*-----*/
CHECK_FILE:

if option = 'DUMMY'
  then do
    len_rec = 80
    recs   = '1'
    dummy  = 'X'
    return ''
  end

'LISTFILE' fil_fn fil_ft fil_fm '(STACK DATE' /* Locate file...           */

  if rc=0  then ATTRIBUTES()
else if rc=28
  then do
    msg = 'File' fil_fn fil_ft fil_fm 'not found.'
    error()
  end
else do
  msg = 'Reading failure:' fil_fn fil_ft fil_fm '- RC='rc'.'
  error()
end

return ''


/*-----*/
ATTRIBUTES:

pull . . . tipo_arq len_rec recs . datev timev
datev = right(datev,8)

```

```

mm = substr(datev,1,2)
mm = translate(mm,0,' ')
dd = substr(datev,4,2)
yy = substr(datev,7,2)
datev = yy'/'mm'/'dd

return ''

/*-----*/
WRITE_JOB:

nrecs = right(recs,8,0)
  if dummy = '' then info = 'OF:' datev timev
else  info = 'DUMMY'

dlbl =      "// DLBL    FILOUT,'"
dlbl = dlblfil_fn'.fil_ft
dlbl = dlbl'',VSAM,DISP=(,KEEP),CAT="targetcat",
dlbl = left(dlbl,71)'''

W(*$ JOB JNM=SENDVSE,LDEST=(,"userid()",CLASS=0")
W(/$ JOB SENDVSE" fil_fn fil_ft info 'recsize:' len_rec)
W(/$ ON $ABEND GOTO ABEND ")
W(/$ ON $CANCEL GOTO ABEND ")
W(/$ OPTION LINK      ")
W(/$ ASSGN SYSLST,IGN      /* Ignore COBOL listing....      */
W(/$ ASSGN SYS020,READER   ")
W(dlbl)
W("          RECORDS="recs",RECSIZE="len_rec) /* 15 blanks      */
W(/$ EXEC FCOBOL      ")

WRITECOBOL()                      /* COBOL is dynamically created */

W(*")
W(/$ EXEC LNKEDT      ")
W(/$ EXEC      ")
W($SENDVSEHEADER"dummy nrecs left(userid(),8) date(o) time() datev
timev)

if dummy = '' then WRITE_FILE() /* Include target-file here      */

W(*")
W(/$ ASSGN SYSLST,00E      ")
W(/$ GOTO END      ")
W(/$. ABEND      ")
W(/$/* PUT AN ACTION HERE...      /* In case of ABEND, what to do ?*/
W(/$ GOTO $EOJ      ")
W(/$. END      ")

```

```

W("&")")
W("* $$ EOJ")")

return ''

/*-----*/
WRITE_FILE:

do i=1 to recs
  'EXECIO 1 DISKR' fil_fn fil_ft fil_fm '(FINIS VAR LX'
  SPLIT_REC()
end

W(eof)

return ''

/*-----*/
SPLIT_REC:

left = 1
recl = len_rec

do until recl <= 0
  reg = substr(LX,left,80)
  W(reg)
  left = left + 80
  recl = recl - 80
end

return ''


/*-----*/
WRITECOBOL:
          /*---Part 01---*/
W(" CBL APOST")")
W(s"IDENTIFICATION DIVISION.")")
W(s"PROGRAM-ID. SENDFVSE.")")
W(s"ENVIRONMENT DIVISION.")")
W(s"CONFIGURATION SECTION.")")
W(s"INPUT-OUTPUT SECTION.")")
W(s"FILE-CONTROL.")")
W(s"    SELECT    FILIN    ASSIGN TO SYS020-UR-2540R-S.")")
W(s"    SELECT    FILOUT   ASSIGN TO SYS021-DA-3350-S-FILOUT.")")
W(s"I-O-CONTROL.")")
W(s"DATA DIVISION.")")
W(s"FILE SECTION.")")

```

```

W(s"FD  FILIN                                     ")
W(s"  LABEL      RECORD  OMITTED                  ")
W(s"  RECORD     CONTAINS 80 CHARACTERS.          ")
W(s"01 REC-FILIN    PIC X(80).                   ")
W(s"FD  FILOUT                                     ")
W(s"  RECORD     CONTAINS" len_rec "CHARACTERS   ")
W(s"  RECORDING   MODE    IS F                   ")
W(s"  LABEL RECORDS ARE    STANDARD              ")
W(s"  DATA  RECORD IS    REC-FILOUT.             ")
W(s"01 REC-FILOUT    PIC X("len_rec").          ")
W(s"WORKING-STORAGE SECTION.                     ")
W(s"01 WORKIN.                                    ")
W(s"  02 EOF      PIC X(13).                   ")
W(s"  02 FILLER   PIC X(67).                   ")
W(s"01 REC-HEADER.                                ")
W(s"  02 PATTERN  PIC X(13).                   ")
W(s"  02 DUMMY    PIC X.                      ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 NUM-RECS  PIC 9(8).                   ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 USER     PIC X(8).                   ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 WHEN-SNT  PIC X(8).                   ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 TIME-SNT  PIC X(8).                   ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 WHEN-CMS  PIC X(8).                   ")
W(s"  02 FILLER   PIC X.                      ")
W(s"  02 TIME-CMS  PIC X(8).                   ")
W(s"01 WORK.                                     ")

```

```

left = 1
recl = len_rec
r=0

if dummy = ''
  then do until recl <= 0
    r=r+1
    if recl < 80 then reg = "  02 REG"r"  PIC X("recl")."
      else           reg = "  02 REG"r"  PIC X(80)."
    W(s reg)
    left = left + 80
    recl = recl - 80
  end
else W(s"  02 REGX  PIC X(80).                  ")

```

/*---Part 02-----*/

```

W(s"01 ALL-READ      PIC X      VALUE 'Ø'.                  ")
W(s"01 CONT-RECS     PIC 9(8)   VALUE Ø.                  ")
W(s"01 RC            PIC S9(004) VALUE +Ø.                ")
W(s"PROCEDURE DIVISION.                                ")
W(s"BEGIN.    OPEN      INPUT    FILIN                 ")
W(s"          OPEN      OUTPUT   FILOUT.                ")
W(s"          PERFORM  PROCESS-HEADER                   ")
W(s"          PERFORM  REDO-RECORD   THRU REDO-RECORD-END  ")
W(s"          UNTIL ALL-READ EQUAL '1'.                ")
W(s"          DISPLAY  '..... WRITTEN RECORDS: ' CONT-RECS  ")
W(s"          UPON    CONSOLE.                         ")
W(s"          IF NUM-RECS NOT EQUAL CONT-RECS THEN PERFORM CANCEL-JOB.  ")
W(s"E0BEGIN. CLOSE    FILIN   FILOUT STOP RUN.        ")
W(s"REDO-RECORD.                                ")

```

/*---Part 03-----*/

```

do g=1 to r
  rec="      PERFORM READIN THRU READINEND MOVE WORKIN TO REG"g
  W(s rec)
end

W(s"      IF ALL-READ = Ø THEN                                ")
W(s"      PERFORM WRITE-FILOUT THRU WRITE-FILOUT-END.       ")
W(s"REDO-RECORD-END. EXIT.                                ")
W(s"READIN.      IF ALL-READ = Ø      THEN                  ")
W(s"                      READ FILIN INTO WORKIN.           ")
W(s"          IF EOF = 'END-OF-FILE' THEN                  ")
W(s"                      MOVE '1' TO ALL-READ.             ")
W(s"READINEND. EXIT.                                ")
W(s"WRITE-FILOUT. WRITE REC-FILOUT FROM WORK.        ")
W(s"          ADD 1          TO CONT-RECS.                 ")
W(s"WRITE-FILOUT-END. EXIT.                            ")
W(s"CANCEL-JOB.                                ")
W(s"          DISPLAY '..... INPUT FILE INCORRECT.'      UPON CONSOLE")
W(s"          MOVE 16 TO RC CALL 'RETCODE' USING RC.       ")
W(s"PROCESS-HEADER.                                ")
W(s"          PERFORM READIN THRU READINEND               ")
W(s"          MOVE WORKIN TO REC-HEADER.                 ")
W(s"          IF PATTERN NOT EQUAL 'SENDVSEHEADER'        ")
W(s"          DISPLAY '..... INVALID HEADER'           UPON CONSOLE")
W(s"          PERFORM THEN CANCEL-JOB.                  ")
W(s"          DISPLAY '..... SENT RECORDS : ' NUM-RECS   UPON CONSOLE")
W(s"          DISPLAY '..... BY USER : ' USER          UPON CONSOLE")
W(s"          DISPLAY '..... OF: ' WHEN-SNT ' AT: ' TIME-SNT UPON CONSOLE")
W(s"          IF DUMMY = 'X' THEN                      ")
W(s"          DISPLAY '..... DUMMY FILE '              UPON CONSOLE")
W(s"          PERFORM E0BEGIN.                         ")

```

```

W(s" DISPLAY '..... CMS FILE      :'          UPON CONSOLE")
W(s" DISPLAY '..... OF: ' WHEN-CMS ' AT: ' TIME-CMS UPON CONSOLE")

return ''

/*-----*/
W: parse arg register

queue register

return ''

/*-----*/
SUBMIT:

'CP SPOOL PUNCH TO *' target
'EXECIO' queued()   ' PUNCH'
'CP CLOSE PUNCH   '
'CP SPOOL PUNCH OFF '

'VMFCLEAR'
say '* * * -----SENDFVSE Utility----- * * *'
say 'CMS/FILE:' fil_fn fil_ft fil_fm
say '           ' info
say '           RECSIZE:' len_rec '- WITH:' recs 'records'
say '           was sent to' target 'machine.'
say '* * * ----- * * *'

return ''

/*-----*/
ERROR:
say msg
'CP SPOOL 00D PURGE'
GOBACK()
return

/*-----*/
SYNTAX: sigl = sigl - 1
say '==> Syntax error at line' sigl
'CP SPOOL 00D PURGE'
GOBACK()
return

/*-----*/
HELP:

'VMFCLEAR'

```

```

say 'Function: transfer utility of files from CMS to VSE environment'
say '          via READER with no restriction on length.'
say ''
say ' Format: SENDFVSE fn ft fm  ( DUMMY '
say ''
say ' Obs.: DUMMY may be specified when dummy file is necessary. '
say '          File will be created with no records. '
exit

return ''


RETCODE SUBROUTINE

* $$ JOB RETCODE,,9,0
* $$ PUN DISP=I,CLASS=0
// JOB      RETCODE
// OPTION DECK
// OPTION LIST,LOG,SYM,DECK
// EXEC      ASSEMBLY
          PUNCH '// JOB      CATAL RETCODE'
          PUNCH '// EXEC      LIBR'
          PUNCH ' ACC S=PRD2.CONFIG'
          PUNCH ' CATALOG RETCODE.OBJ REPLACE=YES'
          TITLE ' * * * RETCODE - SUBROUTINE * * *'

RETCODE CSECT
          SAVE (14,12)
          LR 5,15
          USING RETCODE,5
          L 4,0(,1)
          PACK RTCDP,0(4,4)
          CVB 8,RTCDP
          SR 15,15
          LR 15,8
          EOJ RC=(15)
          DS 0D
RTCDP   DS PL8
          END RETCODE
/*
// EXEC ASSEMBLY
          PUNCH '/+'
          PUNCH '/*'
          PUNCH '/&&'
          PUNCH '* $$ EOJ'
          END
/*
/&
* $$ EOJ

```

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PSF enhancement

IBM's PSF/VSE development team recently developed PTF UD50347, which contains, in addition to the latest cumulative service, an APAR that makes life easier for programmers, systems staff, and operators.

The APAR, DY44439, introduces a new SET command which controls the Reasonable Resource Loading Value (RRLV) for the pagedefs and formdefs that PSF/VSE maintains across job boundaries. This means that shops can choose to have PSF load resources fresh from the VSE library for each print job, instead of reusing resources of the same name that may be lingering in storage from a previous print job. The net result is that, as resources are modified – for example in a development testing environment – new resources can be picked up immediately instead of having to restart the printer or rename the resource to a name that PSF has not yet processed. This is a major improvement for PSF/VSE application developers.

The SET command is an operator partition command entered using the MSG command with the DATA= parameter. In the example below, resources are set to zero; this means that PSF will delete the resources from PSF virtual storage once the last page of the print job has been sent to the printer. In effect, this causes PSF to reload the resources from the VSE library if and when they are needed in a subsequent print job. DEVNAME is the name of the printer as stated on the PSF PRINTDEV statement.

```
MSG H1,DATA=SET devname FORMDEF=0, PAGEDEF=0
```

The RRLV value can be any number between 0 and 32767. Note that the continual resource reloading caused by a low or zero setting may slightly decrease printer performance; this may not be suitable for a production environment. Similarly, a high setting will use more virtual storage in the PSF partition.

Our site uses PSF Version 2.2.1 under VSE/ESA 2.1.0, and the APAR works fine with our 3160 printers. However, it doesn't work with 3916 printers, which is what our developers use for testing – the PSF support group is working on a solution for this. Other printers may

also fall into the not-supported category, but a quick check with IBM will give you the latest details.

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Performance hints and tips

Xephon is hoping to publish a number of hints and tips on how to improve the performance of VSE and the subsystems running under it. Send us your tips on:

- Performance management
- Improving hardware performance
- Enhancing software performance
- Reducing paging and swapping
- Improving I/O
- Monitoring and controlling network performance
- Subsystem performance
- Tuning
- Capacity planning.

Articles on these (and any other) subjects can be sent to the editor, Fiona Hewitt, at any of the addresses shown on page 2, or sent using the Internet to 100336.1412@compuserve.com.

Remember that we pay \$250 (£170) per 1,000 words and \$140 (£90) per 100 lines of code published if you give us copyright. If you prefer to retain copyright and grant us a licence to publish instead, we pay \$125 (£85) per 1,000 words and \$70 (£45) per 100 lines of code.

We welcome both short 'hints and tips' articles and longer articles with example code.

An easy VSE to MVS connection

This article describes the conversion of our VSE system to MVS.

The first step was to connect the two systems together using VSE/POWERNET and JES2/NJE. This meant that our conversion team could continue to use VM/XEDIT for file editing and JCL coding. Other benefits included direct JCL submission from VM to JES2, and the fact that SYSOUT could be routed back between the two systems.

Both POWERNET and JES2/NJE come with the base operating system. We connected the two systems using two communication controllers, although you could also use one controller with a two-channel adapter.

Figure 1 shows a sample communication network configuration.

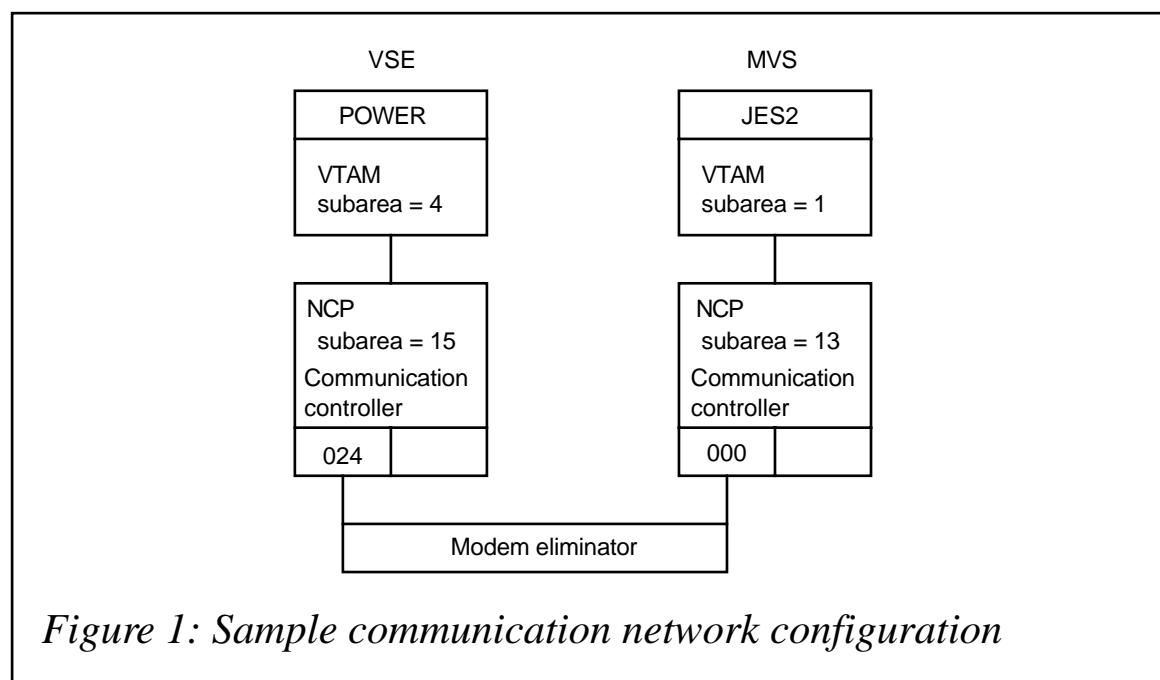


Figure 1: Sample communication network configuration

VM/VSE SYSTEM SET-UP

The VM/VSE system set-up is as follows:

- 1 Assemble the POWERNET module into the user library.

```
VSENDT      PNODE NODE=VSE,APPLID=VSEA,LOCAL=YES  
          PNODE NODE=MVS,APPLID=MVSA  
          END
```

- 2 Code the PNET name on your POWER macro, and assemble it into the user library. Place a LIBDEF statement for the user library before // EXEC VSEPOWER in your ASI. You need to IPL this new ASI to make it effective.

```
VSEPOWER    POWER DBLK=Ø  
.  
          (your other VSE power macro goes here)  
.  
          PNET=VSENDT  
.  
          END
```

- 3 Code and assemble the MODETAB table for POWERNET entry PNETNJE0.

```
MODETAB1 MODETAB  
IBMPower MODEENT LOGMODE=IBMPower,FMPROF=X'Ø3',TSPROF=X'Ø3',  
          PRIPROT=X'72',SECPROT=X'72',COMPROT=X'2000',  
          PSNDPAC=X'Ø3',SRCVPAC=X'Ø3',SSNDPAC=X'Ø3'  
PNETNJEØ MODEENT LOGMODE=PNETNJEØ,SRCVPAC=3,PSNDPAC=3,SSNDPAC=3  
          MODEEND
```

- 4 Set up VTAM application minor node. The minor node name should be included in the ATCCONxx table as well as in the cross domain manager (CDRM) and resources (CDRSC).

```
VSEAPPL   VBUILD TYPE=APPL  
VSECICS   APPL AUTH=(PASS,ACQ,NVPACE)  
VSE       APPL AUTH=(BLOCK,PASS,ACQ),DLOGMOD=IBMPower,  
          VPACING=3,MODETAB=MODETAB1  
VSEA      APPL AUTH=(ACQ),DLOGMOD=PNETNJEØ,  
          VPACING=3,MODETAB=MODETAB1  
  
CDRM      VBUILD TYPE=CDRM  
VSE       CDRM SUBAREA=4,CDRDYN=YES,CDRSC=OPT  
MVS       CDRM SUBAREA=1,CDRDYN=YES,CDRSC=OPT  
  
CDRSC     VBUILD TYPE=CDRSC  
VSECICS   CDRSC CDRM=VSE  
MVSCICS   CDRSC CDRM=MVS  
TSO       CDRSC CDRM=MVS  
MVSA      CDRSC CDRM=MVS
```

5 Set up PATH table for VTAM.

```
PATH4      PATH  DESTSA=(14,4,13,1)
           ERØ=(14,1)
           VRØ=Ø
```

6 Set up NCP parameters.

```
SSCP4      PCCU  AUTODMP=NO,
.
.
.
SUBAREA=4
.
.
PATH1      ADJSUB=13,DESTSUB=1
.
.
SDLC      GROUP LNCTL=SDLC,
           DIAL=NO,
           REPLYTO=1.Ø,
           RETRIES=(7,3,5),
           TEXTTO=3.Ø,
           ISTATUS=ACTIVE,
           DUPLEX=FULL,
           VPACING=2,
           TYPE=NCP
NNØ3      LINE   ADDRESS=(Ø2A,Ø2B),
           POLLED=YES,          ¥
           CLOCKNG=EXT,
           PASSLIM=254,
           MAXOUT=7,
           NRZI=NO,
           NEWSYNC=NO,
           TRANSFR=32,
           SPEED=96ØØ,
           TADDR=ØD
V3PU      PU    ANS=CONT,
           PUTYPE=4,
           SUBAREA=13
```

MVS/JES2 SYSTEM SET-UP

The MVS/JES2 system set-up is as follows:

1 Code JES2 initialize parameters.

```
NJEDEF  DELAY=12Ø,
         JRNUM=1,
         JTNUM=1,
         LINENUM=4,
```

```

NATNUM=150,
NODENUM=2,
OWNNNODE=1,
PATH=1,
RESTMAX=8000000,
RESTNODE=100,
RESTTOL=0,
SRNUM=1,
STNUM=1
N1      NAME=MVS,SNA
N2      NAME=VSE,SNA
APPL    APPLID=MVSA,
        NODE=1
APPL    APPLID=VSEA,
        NODE=2
LOGON1  APPLID=MVSA
LINE1   UNIT=SNA
LINE2   UNIT=SNA
LINE3   UNIT=SNA
LINE4   UNIT=SNA
CONNECT NODEA=1,MEMBA=1,
        NODEB=2,MEMBB=1,
        REST=150

```

- 2 Set up VTAM application minor node. The minor node name should be included in the ATCCONxx table as well as in the cross domain manager (CDRM) and resources (CDRSC).

```

MVS      VBUILD TYPE=APPL
MVS      APPL  AUTH=(ACQ,PASS,VPACE),VPACING=5

CDRM    VBUILD TYPE=CDRM
MVS      CDRM  SUBAREA=1,CDRDYN=YES,CDRSC=OPT,ISTATUS=ACTIVE
VSE      CDRM  SUBAREA=4,CDRDYN=YES,CDRSC=OPT,ISTATUS=INACTIVE

CDRSC   VBUILD TYPE=CDRSC
MVSCICS CDRSC CDRM=MVS,ISTATUS=ACTIVE
VSECICS CDRSC CDRM=VSE,ISTATUS=ACTIVE
VSEA    CDRSC CDRM=VSE,ISTATUS=ACTIVE

```

- 3 Set up VTAM path table.

PATH1	PATH DESTSA=(15), ERØ=(13,1),VRØ=Ø	FOR VSE 3705.
	PATH DESTSA=(13), ERØ=(13,1),VRØ=Ø	FOR MVS 3720
	PATH DESTSA=(4), ERØ=(13,1),VRØ=Ø	FOR SUBAREA 4 - VSE

4 Set up NCP definitions.

```
SSCP1    PCCU   AUTODMP=NO,  
        .  
        .  
        .  
        SUBAREA=1  
        .  
PATH1    PATH   DES*TSA=1,  
        ERØ=(1,1),VRØ=Ø  
PATH4    PATH   DESTSA=4,  
        ERØ=(15,1),VRØ=Ø  
PATH5    PATH   DESTSA=(15),  
        ERØ=(15,1),VRØ=Ø  
APRI     SDLCST GROUP=GRP1,MODE=PRI,  
        RETRIES=(7,3,5),  
        MAXOUT=7,  
        PASSLIM=254  
ASEC     SDLCST GROUP=GRP2,MODE=SEC,  
        RETRIES=(7),  
        MAXOUT=7,  
        PASSLIM=254  
GRP1     GROUP  LNCTL=SDLC,MODE=PRI,ACTIVTO=120  
GRP2     GROUP  LNCTL=SDLC,MODE=SEC  
GRP3     GROUP  LNCTL=SDLC,  
        DIAL=NO,  
        ACTIVTO=60,  
        REPLYTO=60,  
        TEXTTO=3.0,  
        RETRIES=(7,3,5),  
        ISTATUS=ACTIVE,  
        DUPLEX=FULL,  
        TYPE=NCP  
NN04     LINE   ADDRESS=(Ø,FULL),  
        DUPLEX=FULL,  
        DATMODE=FULL,  
        NRZI=NO,  
        CLOCKNG=EXT,  
        ISTATUS=ACTIVE,  
        MAXOUT=7,  
        PASSLIM=254,  
        TRANSFR=32,          MUST BE THE SAME AS VSE  
        NEWSYNC=NO,  
        SDLCST=(APRI,ASEC),  
        SPEED=9600  
V4PU     PU     PUTYPE=4,  
        ANS=CONT,  
        TGN=1
```

OPERATIONAL INSTRUCTIONS

The operational instructions are as follows:

- To start POWERNET, use the following:

```
PSTART PNET,MVS
```

- To stop POWERNET, use the following:

```
PSTOP PNET,MVS
```

- To start JES2/NJE, use the following:

```
$S LNE4  
$S LOGON1  
$SN,LNE4,A=VSEA
```

- To stop JES2/NJE, use the following:

```
$P LNE4  
$P LOGON1
```

- To submit JCL from VSE to MVS, code XDEST=MVS on POWER JECL, and send the JCL to the VSE machine. POWER will transfer the JCL to its XMIT queue and transmit to MVS. When the JCL arrives at the MVS machine, JES2 will place it to the spool queue.

```
* $$ JOB JNM=SENDJES,DISP=D,CLASS=A,XDEST=MVS  
//IEBGENER JOB (1234),IPSAP00,USER=MYID,PASSWORD=MYPASS  
.  
. .  
//  
/*  
/&  
* $$ EOJ
```

- To transfer SYSOUT from VSE to MVS, change the destination to MVS.
- To transfer SYSOUT from MVS to VSE, change the destination to VSE.

Dave Tang
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VSE news

IBM has announced that its new Multiprise 2000 range of machines now supports VSE/ESA V1.3 and V1.4 running in 370 mode, which means that old applications can be preserved and migrated to the millennium-compliant Multiprises.

For further information, contact your local IBM representative.

* * *

IBM has announced OPTI-AUDIT for VSE Version 1.1.0, which enables you to perform a static analysis of VSE libraries and build an inventory of all programs contained on a VSE system. The program offering assists with migration from an earlier VSE/SP or VSE/ESA system to a current VSE/ESA Version 2 system. It monitors the execution of batch jobs and on-line transactions, extracting job/program/file cross-referencing information, and also provides a source scanning facility for COBOL source code. Finally, it produces a variety of reports to manage the Year 2000 conversion, including program status, program usage, file cross-referencing, and job cross-referencing. IBM OPTI-AUDIT for VSE

Version 1.1.0 requires VSE/ESA V1.1 or later, VSE/ESA V2.1 or later, VSE/SP V3 or later, or VSE/SP V4 or later.

For more information, contact your local IBM representative.

* * *

IBM has announced general availability of its DB2 Server for VSE and VM Version 5 Release 1. New functions include a DUOW application server, DataPropagator-Relational capture support, an Uncommitted Read option, free DBAs, and VSE Extended User buffering.

For more information, contact your local IBM representative.

* * *

IBM has published the first edition of its *Native TCP/IP Solution for VSE Redbook*.

For more information, contact your local IBM representative.

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